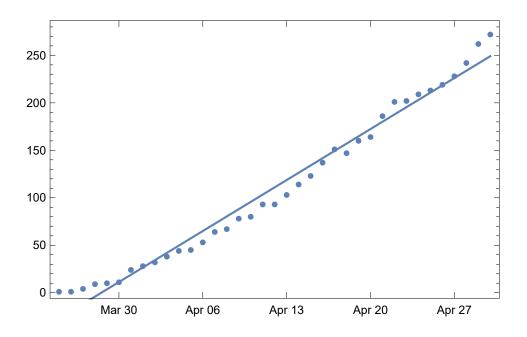
LINEAR ALGEBRA

Lecture notes for MA 434/534

Rudi Weikard



Version of August 4, 2023

@ 2023. This manuscript version is made available under the CC-BY-NC-SA 4.0 license http://creativecommons.org/licenses/by-nc-sa/4.0/.

Contents

Preface	iii
 Chapter 1. Systems of linear equations 1.1. Introduction 1.2. Solving systems of linear equations 1.3. Matrices and vectors 	$ \begin{array}{c} 1 \\ 1 \\ 2 \\ 3 \end{array} $
Chapter 2. Euclidean vector spaces 2.1. Spaces and subspaces 2.2. Linear independence and spans 2.3. Linear transformations in \mathbb{R}^n 2.4. Matrix algebra	$7 \\ 7 \\ 8 \\ 10 \\ 11$
 Chapter 3. Vector spaces 3.1. Spaces and subspaces 3.2. Linear independence and spans 3.3. Direct sums 	15 15 17 19
 Chapter 4. Linear transformations 4.1. Basics 4.2. The fundamental theorem of linear algebra 4.3. The algebra of linear transformation 4.4. Linear transformations and matrices 	21 21 22 23 23
 Chapter 5. Inner product spaces 5.1. Inner products 5.2. Orthogonality 5.3. Linear functionals and adjoints 5.4. Normal and self-adjoint transformations 5.5. Least squares approximation 	25 25 26 27 28 29
 Chapter 6. Spectral theory 6.1. Eigenvalues and Eigenvectors 6.2. Spectral theory for general linear transformations 6.3. Spectral theory for normal transformations 6.4. The functional calculus for general linear transformations 	31 31 32 33 34
AppendixA.1.Set TheoryA.2.Algebra	39 39 39

ii	CONTENTS
List of special symbols	43
Index	45
Bibliography	47

Preface

We all know how to solve two linear equations in two unknowns like

$$2x - 3y = 5$$
 and $x + 3y = -2$.

Linear Algebra grew out of the need to solve simultaneously many such equations for perhaps many unknowns. For instance, the frontispiece of these notes shows a number of data points and an attempt to find the "best" straight line as an approximation. As we will see later this leads to 37 equations for 2 unknowns. How do we even know there is a solution (let alone "best" solution) and how do we find it?

From the practical point of view Linear Algebra is probably the most important subject in Mathematics. It is, for instance, indispensable for the numerical solution of differential equations and these, in turn, are ubiquitous in the natural sciences, engineering, the social sciences, and economics.

As a specific example of another application of Linear Algebra let me mention graphs and networks, themselves used in a wide variety of subjects; think World Wide Web, telecommunications, or gene regulatory networks to name just a few.

Linear Algebra may be described as the theory of finite-dimensional vector spaces. Many results, though, hold also in infinite-dimensional vector spaces, often with the same proofs. When this is the case we will formulate definitions and theorems in this more general situation but otherwise we will concentrate on finite-dimensional spaces. Another issue is the field underlying our vector spaces. Again many conclusions work for general fields and we will then state them that way. We would stick to the real number field only, if it were not the case that, particularly in the later chapters, the complex number field made many issues quite a bit simpler. Therefore we will present results often for a general field K but the reader is encouraged to think of $K = \mathbb{R}$ or $K = \mathbb{C}$ if that is helpful.

Due to its importance there are hundreds of textbooks on Linear Algebra. I first learned the subject from Prof. H.-J. Kowalsky and am therefore familiar with his book [2]. Alas, it is in German and, at any rate, other books have influenced me, too. In particular, I recommend for further study Axler [1], Strang [3], and Trefethen and Bau [4].

If you come across a symbol or term about whose definition you are uncertain be sure to consult the list of special symbols or the index which show the page where the definition is (hopefully) to be found. There is also an appendix introducing some important notions from Set Theory and Algebra which we assume to be known.

Hints and comments for the instructor are in blue.

CHAPTER 1

Systems of linear equations

1.1. Introduction

1.1.1 The simplest case. The simplest case of a "system" of linear equations is when there is only one equation and one unknown, i.e., Ax = b where A and b are given real numbers and x is the unknown. Investigation of existence and uniqueness of solutions leads to a trichotomy which will reappear in the general case.

TASK. Determine the conditions on A and b for which one has existence or uniqueness of solutions or both.

(1) If $A \neq 0$, then the equation has a unique solution x = b/A.

- (2) If A = 0 and b = 0, then every number x is a solution.
- (3) If A = 0 but $b \neq 0$, then there is no solution at all.

1.1.2 Two linear equations. There are several ways to find the solution of two linear equations in two unknowns like

$$2x - 3y = 5$$
 and $x + 3y = -2$.

EXERCISE. Solve this system using your favorite method. x = 1 and y = -1.

One idea will be particularly useful in the general case as we will see later.

1.1.3 Systems of linear equations. Now suppose we have m linear equations in n unknowns. It is time to define the term *linear equation* precisely. The unknowns, which we will seek (for now) among the real numbers, are denoted by $x_1, ..., x_n$. An equation in these n unknowns is called linear, if it is of (or may be put in) the form

$$a_1x_1 + \dots + a_nx_n = b$$

where $a_1, ..., a_n$ and b, called *coefficients*, are themselves given real numbers. Note that there occur neither products nor powers of the unknowns.

However, we are interested in a system of such equations, i.e., we ask that, say, m such equations hold simultaneously. Specifically, a *system* of m linear equation in n unknowns is of the form

$$A_{1,1}x_1 + \dots + A_{1,n}x_n = b_1$$

$$A_{2,1}x_1 + \dots + A_{2,n}x_n = b_2$$

$$\vdots$$

$$A_{m,1}x_1 + \dots + A_{m,n}x_n = b_m$$

where the $A_{j,k}$ and the b_{ℓ} are given numbers.

EXERCISE. Determine which of the following equations is linear: (i) $2x_1 + \sin(x_1x_2) + x_3 = 3$, (ii) $2x_1 + x_3 = 3x_2$, (iii) $2x_1 + x_1x_2 + x_3 = 3$, (iv) $x_1^2 = 4x_1$, and (v) 0 = 3.

EXERCISE. Find the system of linear equations determining all cubic polynomials passing through the points (-2, 3), (1, 2), (2, 3), and (4, -2).

1.1.4 Solutions. While we used the words "solve" and "solution" already, let us give a formal definition. Given a system of linear equations as in 1.1.3 we call a list $(s_1, ..., s_n)$ of numbers a *solution* if replacing the unknowns $x_1, ..., x_n$ respectively with the numbers $s_1, ..., s_n$ renders all equations true.

The question is then to find out whether a system of equations has any solutions at all and, if so, how to find the solutions, i.e., how to *solve* the system.

1.1.5 Homogeneous equations. If $b_1 = \dots = b_m = 0$ the system in 1.1.3 is called *homogeneous*.

TASK. Show that a homogeneous system always has the *trivial solution*, i.e., the solution $x_1 = \dots = x_n = 0$.

Note, however, that a homogeneous system may also have non-trivial solutions, i.e., solution which are not trivial.

TASK. Find a homogeneous system with two unknowns which has a non-trivial solution.

1.2. Solving systems of linear equations

1.2.1 The idea of elimination. Suppose we have the equations

$$A_1x_1 + \dots + A_nx_n = b \tag{1}$$

$$A_1'x_1 + \dots + A_n'x_n = b'. (2)$$

If $x = (x_1, ..., x_n)$ is a solution for both equations and if α is a number, then x is also a solution for

$$(A'_{1} + \alpha A_{1})x_{1} + \dots + (A'_{n} + \alpha A_{n})x_{n} = b' + \alpha b.$$
(3)

Conversely, if x is a solution of equations (1) and (3), then it is also a solution of equation (2).

TASK. Prove both of these claims.

In other words the system consisting of equations (1) and (2) has precisely the same solutions as the system consisting of equations (1) and (3). If $A_1 \neq 0$, we may choose $\alpha = -A'_1/A_1$ and thereby *eliminate* the occurrence of x_1 from equation (3). If $A_1 = 0$ we have, of course, already an equation in which x_1 does not occur.

1.2.2 Equivalent systems of equations. Two systems of m linear equations in n unknowns are called equivalent if they have precisely the same solutions.

TASK. Consider the following two operations on systems of linear equations:

- (1) Exchange any two of the equations.
- (2) Add a multiple of one equation to another one.

Explain why applying, possibly repeatedly, any of these operations does not change the set ell. of solutions of our system.

Didn't work so well. Also, claim is in the task. **1.2.3 Repeated elimination.** We may use elimination to remove x_1 from all equations but one.¹ After this we might eliminate x_2 from all equations but one of those which are already free of x_1 so that in all but at most two equations neither x_1 nor x_2 occurs. In the end of this recursive process x_n but only x_n might appear in all equations (there may also be equations where no unknown appears).

1.2.4 Upper triangular systems of equations. Using the operations introduced in 1.2.2 we will, successively, obtain a system where the only equation containing x_1 is listed first, then the only remaining equation containing x_2 (if any) second and so on. We shall say that such a system is in *upper triangular* form.

EXERCISE. Put the following system in upper triangular form:

$$-x_2 + x_3 = 2$$

$$4x_1 + 3x_2 + 3x_3 = 6$$

$$2x_1 + x_2 + x_3 = 0.$$

1.2.5 Back-substitution. Suppose we have a linear system which is in upper triangular form. It is then easy to determine whether a solution exists and, if so, relatively easy to find it.

EXERCISE. Do so, if possible, for the example in Exercise 1.2.4. (-3, 2, 4) What happens if the coefficient of x_2 in the second equation is replaced by 1?

1.3. Matrices and vectors

1.3.1 Linear equations in matrix form. Instead of all the equations listed in 1.1.3 one writes simply Ax = b where A represents all the numbers $A_{j,k}$, respecting their rectangular arrangement, and x and b represent the numbers $x_1, ..., x_n$ and $b_1, ..., b_m$, again respecting their order. More precisely, a (horizontal) row of A collects the coefficients of the unknowns coming from one of the equations. A (vertical) column, on the other hand, collects all the coefficients of one of the unknowns.

A is called a *matrix* and b and x are called *vectors*.

EXERCISE. Identify the matrix A and the vector b such that the system

$$x_1 - 2x_2 + 4x_3 = -3$$

$$2x_1 + 2x_3 = 3$$

$$2x_1 + 5x_2 - 3x_3 = 0$$

is represented by the equation Ax = b.

1.3.2 Augmented matrices. When we are trying to solve the system Ax = b by elimination (and back-substitution) we leave the unknowns unaffected. Indeed, instead of adding a multiple of one equation to another, we can perform the corresponding operation on the matrix A and the vector b only. To do so in one swoop, we define the augmented matrix (A, b) whose first n columns are those of A (in the given order) and whose last column is b.

EXERCISE. For the system given in Exercise 1.3.1 find the corresponding augmented matrix.

¹We are assuming here that x_1 was present to begin with. While it might appear pointless to consider a case where x_1 is listed among the unknowns without occurring in any of the equations, we do not want to rule this out.

1.3.3 Row-echelon matrices. A row of a matrix is called a *zero row*, if all its entries are 0. Otherwise it is called a non-zero row. A matrix is said to be a row-echelon matrix if it satisfies the following two conditions:

- (1) All zero rows occur below any other.
- (2) The first non-zero entry of each non-zero row occurs to the right of the first nonzero entry of any previous row.

The first non-zero entry of a non-zero row in a row-echelon matrix is called a *pivot*. The number of pivots of a row-echelon matrix R is called the *pivot* rank² of R.

EXERCISE. Which of the following matrices are not row-echelon matrices? Explain. Identify the pivots in those matrices which are row-echelon matrices. What is the pivot rank of those matrices?

1	$^{\prime}1$	1	1	$\left(0 \right)$	1	2		(0	0	$0 \rangle$	/1	2	3	(0	1	2	/1	1	2
	2	2	2	0	0	2) (1	1	1	0	4	5	0	0	3	0	0	2
(0	0	0/	$\left(0 \right)$	0	0/	/ \	$\left(0 \right)$	2	2	0	0	6/	$\backslash 1$	0	0/	$\left(0 \right)$	0	$\begin{pmatrix} 2\\2\\0 \end{pmatrix}$

1.3.4 Gaussian elimination. To the operations among equations listed in 1.2.2 correspond operations on the rows of the corresponding augmented matrix. Hence, for given a matrix M, we define the *elementary row operations*:

(1) Exchange any two rows of M.

(2) Add a multiple of one row to another one.

Two matrices are called *row-equivalent*, if it is possible to transform one into the other by a finite sequence of elementary row operations.

Since the elementary row operations for a matrix mirror the operations for a system of linear equations as given in 1.2.2, it follows that the systems Ax = b and A'x = b' have precisely the same solutions when the matrices (A, b) and (A', b') are row-equivalent.

EXERCISE. Use elementary row operations to turn the matrices in Exercise 1.3.3 into row-echelon form. Identify the pivots in those matrices which are row-echelon matrices. What is the pivot rank of those matrices?

1.3.5 Gaussian elimination is always successful.

THEOREM. Every matrix M is row-equivalent to a row-echelon matrix R.

SKETCH OF PROOF. The proof is simply an induction on the number of rows.

1.3.6 Free unknowns. If the augmented matrix (A, b) is in row-echelon form so is A itself. There may be columns of A which do not contain a pivot. If column j does not contain a pivot, then the unknown x_j is called *free*.

1.3.7 Solving systems of linear equations. We can now describe an algorithm to solve Ax = b, a linear system of m equations in n unknowns. First, using elementary row operations, transform the augmented matrix (A, b) into a row-equivalent one which is in row-echelon form, say (A', b'). If A' has a zero row where the entry of b' in the same row is not 0, i.e., b' contains a pivot, then there is no solution of the system. Otherwise one may choose the free unknowns freely and determine the others by back substitution. In particular, if there are no free unknowns, then there is a unique solution of the system.

In summary we have the following trichotomy (compare with 1.1.1):

 $^{^{2}}$ Later, in 2.4.4, we will define the notions of column rank and row rank of a matrix. We will also show that all of these are actually the same and are simply called rank of a matrix.

- (1) If b' contains a pivot, then there is no solution at all.
- (2) if b' contains no pivot and A' contains n pivots, then there is a unique solution.
- (3) if b' contains no pivot and A' contains less than n pivots, then there are infinitely many solutions.

The situation just described can also be expressed by the following table.

	Ax = b = 0	$Ax = b \neq 0$
$\operatorname{rank}(A',b') > \operatorname{rank} A'$	does not happen	system is unsolvable
$\operatorname{rank}(A',b') = \operatorname{rank} A' = n$	x = 0 is the unique solution	system is uniquely solvable
$\operatorname{rank}(A', b') = \operatorname{rank} A' < n$	non-trivial solutions exist	many solutions exist

Note that the only operations on the matrix entries are addition, multiplication, and division (by the pivots). These operations are possible in any field and therefore our conclusions hold for linear systems where the coefficients are taken from an arbitrary field.

EXERCISE. Solve the following linear systems or show that no solution exists:

$x_1 - x_2 + 2x_3 = 1$	$-x_1 + 2x_2 - 4x_3 = 3$	$x_1 - x_2 + x_3 = 2$
$x_1 - 3x_2 + x_3 = 0$	$2x_1 + 2x_3 = 3$	$x_1 + x_2 - 3x_3 = 1$
$2x_1 - 4x_2 + 3x_3 = 1$	$-2x_1 + 5x_2 - 3x_3 = 0$	$3x_1 - x_2 - x_3 = 6$

EXERCISE. Find all cubic polynomials passing through the points (-2, 3), (1, 2), (2, 3), and (4, -2). What happens if we are trying to fit only three points?

CHAPTER 2

Euclidean vector spaces

2.1. Spaces and subspaces

2.1.1 Vectors. An *n*-dimensional (real) $vector^1$ is an ordered list of *n* (real) numbers. Since the list is ordered we have, for instance, that (2, 4, -3) is different from (4, 2, -3). There are two ways to represent vectors which we will have to distinguish. We can, as we did above, arrange the entries of the list horizontally (row vectors) or vertically (column vectors) as in $\binom{7}{-3}$. The row vector (7, -3) and the column vector $\binom{7}{-3}$ are two different things! We will mostly think of vectors as columns but typesetting would of course favor the horizontal representation. We will therefore introduce the concept of a *transpose* which turns a row into a column (and vice versa). We indicate transposition by the symbol \top as a superscript. For instance

$$(4,2,-3)^{\top} = \begin{pmatrix} 4\\ 2\\ -3 \end{pmatrix}.$$

2.1.2 Euclidean vector spaces. The set of all real *n*-dimensional column vectors is denoted by \mathbb{R}^n . Of course, $\mathbb{R} = \mathbb{R}^1$ is represented by the well-known real line and we are also familiar with \mathbb{R}^2 and \mathbb{R}^3 . The former is represented by a plane and the latter by ordinary 3-space in which coordinate axes have been chosen. The spaces \mathbb{R}^n are called *euclidean vector spaces*.

2.1.3 Vector addition. Two vectors of the same euclidean space \mathbb{R}^n are *added* entrywise, i.e.,

$$(a_1, ..., a_n)^{\top} + (b_1, ..., b_n)^{\top} = (a_1 + b_1, ..., a_n + b_n)^{\top}.$$

This operation is associative and commutative. The vector $(0, ..., 0)^{\top} \in \mathbb{R}^n$, the number 0 repeated *n* times, is especially important. It is called the zero vector and denoted by 0. Adding the zero vector to any element of \mathbb{R}^n does not cause a change, i.e., for all *a* in \mathbb{R}^n we have

$$a + 0 = 0 + a = a.$$

No other vector has this property.

For every vector $a \in \mathbb{R}^n$ there is one and only one vector $b \in \mathbb{R}^n$ such that

$$a+b=b+a=0.$$

The vector b is called the *negative* of a. We will denote b by -a and we also use the notation a - b as shorthand for a + (-b). We mention in passing that a set for which an operation with these properties is defined is called a commutative group.

TASK. Prove the following statements

- (1) Vector addition is associative and commutative.
- (2) If a + e = e + a = a for all $a \in \mathbb{R}^n$, then e = 0.

¹Later we will give a more general definition of the term vector.

(3) Any vector in \mathbb{R}^n has one and only one negative.

2.1.4 Scalar multiplication. The scalar multiplication is an operation combining real numbers (these are called scalars) with vectors. If α is a real number and $a \in \mathbb{R}^n$, then αa is the vector obtained by multiplying each entry of a with α , i.e,

$$\alpha(a_1, \dots, a_n)^\top = (\alpha a_1, \dots, \alpha a_n)^\top.$$

We have the following properties: if α and β are scalars (real numbers) and a and b are vectors in \mathbb{R}^n , then the following statements hold:

- (1) $(\alpha + \beta)a = \alpha a + \beta a$,
- (2) $\alpha(a+b) = \alpha a + \alpha b$,
- (3) $(\alpha\beta)a = \alpha(\beta a)$, and
- (4) 1a = a.

TASK. Prove these claims.

2.1.5 Subspaces. A non-empty subset S of \mathbb{R}^n is called a *subspace* of \mathbb{R}^n , if $x + y \in S$ and $\alpha x \in S$ whenever $x, y \in S$ and $\alpha \in \mathbb{R}$.

The set $\{0\} \subset \mathbb{R}^n$ is a subspace of \mathbb{R}^n , called the *trivial subspace*. \mathbb{R}^n is also a subspace of itself.

EXERCISE. Show that the set $\{(x_1, x_2)^\top \in \mathbb{R}^2 : x_1 = 2x_2\}$ is a subspace of \mathbb{R}^2 .

TASK. Show that any subspace of \mathbb{R}^n contains the zero vector. Also show that, if A and B are subspaces of \mathbb{R}^n , then $A \cap B$ is also a subspace of \mathbb{R}^n .

2.2. Linear independence and spans

2.2.1 Linear combinations. Given vectors $a_1, ..., a_k \in \mathbb{R}^n$ and scalars $\alpha_1, ..., \alpha_k$ we may form the expression

$$\alpha_1 a_1 + \ldots + \alpha_k a_k$$

which is again a vector in \mathbb{R}^n . It is called a *linear combination* of the vectors $a_1, ..., a_k$.

For instance, if we denote the columns of a matrix A by $a_1, ..., a_n$ and if $x = (x_1, ..., x_n)^{\top}$, then Ax is the linear combination $x_1a_1 + ... + x_na_n$. Solving the system Ax = b is therefore equivalent to finding scalars $x_1, ..., x_n$ such that the linear combination $x_1a_1 + ... + x_na_n$ equals the vector b.

EXERCISE. Let $a_1 = (0, 4, 2)^{\top}$, $a_2 = (-1, 3, 1)^{\top}$, and $a_3 = (1, 3, 1)^{\top}$. Is there a linear combination of these vectors which will give the vector $(-3, 3, 0)^{\top}$?

2.2.2 Linearly independent vectors. The vectors $a_1, ..., a_k \in \mathbb{R}^n$ are called *linearly independent* if the linear combination $\alpha_1 a_1 + ... + \alpha_k a_k$ vanishes only if all the scalars α_1 , ..., α_k are zero. Otherwise they are called *linearly dependent*.

A single vector is linearly independent if and only if it is not the zero vector.

EXERCISE. Show that the vectors $(3,5)^{\top}$ and $(0,-2)^{\top}$ are linearly independent but that the vectors $(3,5)^{\top}$, $(0,-2)^{\top}$, and $(1,1)^{\top}$ are linearly dependent. Also show that the vector $(3,5)^{\top}$ is a linear combination of $(0,-2)^{\top}$ and $(1,1)^{\top}$.

TASK. Show that the vectors $a_1, ..., a_k$ are linearly dependent if and only if one of them can be expressed as a linear combination of the others.

THEOREM. If k > n, then any k vectors in \mathbb{R}^n are linearly dependent.

2.2.3 Spans. Let A be a non-empty subset of \mathbb{R}^n . The set of all linear combinations of (finitely many) elements of A is called the *span* of A and is denoted by span A. We also say that W is spanned by A or that A spans (or that the elements of A span) W if W = span A.

TASK. Show that span A is a subspace of \mathbb{R}^n .

In particular, the columns of an $m \times n$ -matrix M are vectors in \mathbb{R}^m and their span is called the column space of M. Similarly, the rows of M are transposes of vectors in \mathbb{R}^n and their span is called the row space of M.

2.2.4 Bases. Suppose W is a non-trivial subspace of \mathbb{R}^n . A set $A = \{a_1, ..., a_k\}$ of linearly independent vectors in \mathbb{R}^n is called a *basis* of W if W = span A. We also consider the empty set as a basis of the trivial subspace $\{0\}$.

EXERCISE. Let $a_1 = (1, -2, 1)^{\top}$ and $a_2 = (0, 2, -2)^{\top}$ and show that $A = \{a_1, a_2\}$ is a basis of span $A \subset \mathbb{R}^3$. Then show that $b = (2, -2, 0)^{\top}$ is also in span A and that $\{b, a_2\}$ is another basis of span A.

TASK. Suppose $A = \{a_1, ..., a_k\}$ is a basis of W and $b = \sum_{j=1}^k c_j a_j$. Show that $\{b\} \cup (A \setminus \{a_\ell\})$ is also a basis of W, if $c_\ell \neq 0$ for some $\ell \in \{1, ..., k\}$.

THEOREM. If $A = \{a_1, ..., a_k\}$ and $B = \{b_1, ..., b_m\}$ are bases of W, then m = k.

SKETCH OF PROOF. This may be proved by induction making use of what was shown in the previous task. To this end, show first that b_1 may replace one of the vectors $a_1, ..., a_k$. Then assume that $b_1, ..., b_\ell$ have replaced ℓ of the vectors $a_1, ..., a_k$ and show that $b_{\ell+1}$ may replace another one.

Another proof proceeds as follows: Assume by way of contradiction that k < m. Note that $b_j = \sum_{\ell=1}^k c_{\ell,j} a_\ell$, j = 1, ..., m. The coefficients $c_{\ell,j}$ form a matrix C with k rows and m columns. The system Cx = 0 has non-trivial solutions but $\sum_{j=1}^m x_j b_j = 0$.

At this point it is unclear whether every subspace of \mathbb{R}^n must have a basis. However, \mathbb{R}^n itself does have a basis.

TASK. Prove this claim by finding a basis.

2.2.5 Extending linearly independent sets. Let us begin with an exercise.

EXERCISE. Show that the vectors $a_1 = (1, 2, 3)^{\top}$ and $a_2 = (1, 0, 1)^{\top}$ are linearly independent vectors in the column space of the matrix $M = \begin{pmatrix} 1 & 2 & 4 & 0 \\ 1 & 3 & 5 & 1 \\ 2 & 0 & 4 & 1 \end{pmatrix}$ but that they do not span that space. Then find a vector a_3 in the column space of M such that a_1 , a_2 , and a_3 are linearly independent.

Let V be a non-trivial subspace of \mathbb{R}^n . If the vectors $a_1, ..., a_{k-1}$ in V are linearly independent but do not span V, then there is a vector $a_k \in V$ such that $a_1, ..., a_k$ are still linearly independent.

TASK. Prove this claim.

2.2.6 Reducing spanning sets. While linearly independent vectors may be too few to span a certain space, a set of spanning vectors may have too many elements.

EXERCISE. Denoting the columns of the matrix M in Exercise 2.2.5 by $a_1, ..., a_4$ we know, by definition, that $\{a_1, a_2, a_3, a_4\}$ spans the column space of M. Show that $a_1, ..., a_4$ are not linearly independent. Then remove one of them to obtain smaller set which still spans the column space of M.

Suppose V is a non-trivial subspace of \mathbb{R}^n and $S \subset V$ is a finite set spanning V. If S is not linearly dependent, it contains an element a such that $S \setminus \{a\}$ still spans V.

TASK. Repeating such removals, will the process come to an end? When?

2.2.7 Every subspace of \mathbb{R}^n has a basis. Let V be a subspace of \mathbb{R}^n . If $V = \{0\}$ we have agreed to call the empty set its basis. If V is not trivial we can use 2.2.5 to construct a basis recursively. That process must come to an end because of Theorem 2.2.2.

2.2.8 Dimension. The number of elements in a basis of the subspace W of \mathbb{R}^n is called the *dimension* of W and is denoted by dim W. If dim W = k, we say that W is k-dimensional. We also assign dimension 0 to the trivial subspace $\{0\}$.

Note that \mathbb{R}^n has dimension n.

Suppose W is a k-dimensional subspace of \mathbb{R}^n and A is a set with precisely k elements. Then we have the following statement: A spans W if and only if its elements are linearly independent.

TASK. Prove this claim.

2.3. Linear transformations in \mathbb{R}^n

2.3.1 Matrices. Recall from 1.3.1 the concept of a matrix. If the matrix A has m rows and n columns it is called an $m \times n$ -matrix.² The set of all real $m \times n$ -matrices is denoted by $\mathbb{R}^{m \times n}$. Note that column vectors in \mathbb{R}^m are special matrices, namely those where n = 1. Similar row vectors in \mathbb{R}^n are matrices in $\mathbb{R}^{1 \times n}$. We denote the rows and columns of A by $A_{k,.}$ for k = 1, ..., m and $A_{...\ell}$ for $\ell = 1, ..., n$, respectively.

2.3.2 Matrices as linear transformations. If $A \in \mathbb{R}^{m \times n}$ and $x \in \mathbb{R}^n$ we define the product Ax (again refer back to 1.3.1) to be the linear combination $x_1A_{.,1} + ... + x_nA_{.,n}$, i.e., the vector

$$\begin{pmatrix} A_{1,1}x_1 + \dots + A_{1,n}x_n \\ \vdots \\ A_{m,1}x_1 + \dots + A_{m,n}x_n \end{pmatrix} \in \mathbb{R}^m$$

Note that A transforms any vector $x \in \mathbb{R}^n$ into a vector in \mathbb{R}^m , i.e., A is a function with domain \mathbb{R}^n and codomain \mathbb{R}^m .

In fact, the function defined by A is linear, i.e., it has the following two properties:

- (1) A(x+y) = Ax + Ay for all $x, y \in \mathbb{R}^n$.
- (2) $A(\alpha x) = \alpha A x$ for all $\alpha \in \mathbb{R}$ and $x \in \mathbb{R}^n$.

One commonly calls linear functions between vector spaces *linear transformations*.

TASK. Show the linearity of A.

2.3.3 Kernel and range. Let A be a matrix in $\mathbb{R}^{m \times n}$, i.e., a linear transformation with domain \mathbb{R}^n and codomain \mathbb{R}^m . The *kernel* of a A is the set $\{x \in \mathbb{R}^n : Ax = 0\}$, i.e., the set of all elements of the domain which have image 0.

The range of A is the set $\{Ax : x \in \mathbb{R}^n\}$ of all images of A. The former is denoted by ker A and the latter by ran A or by $A(\mathbb{R}^n)$.

TASK. Show that kernel and range of A are subspaces of \mathbb{R}^n and \mathbb{R}^m , respectively.

10

²In this course the entries of a matrix are real or complex numbers. In general, they could also be other entities, e.g., elements of other fields but \mathbb{R} or \mathbb{C} , functions, or even matrices.

The dimension of ker A is called the nullity of A while the dimension of ran A is called the rank of A.

EXERCISE. Find kernel and range as well as their dimensions of the matrix $\begin{pmatrix} 2 & -2 & 1 \\ 3 & -3 & 1 \\ -1 & 1 & 0 \end{pmatrix}$. ker $A = \text{span}\{(1,1,0)^{\top} \text{ and } \text{ran } A = \{(a,b,c)^{\top} : a = b + c\}.$

2.3.4 The fundamental theorem of linear algebra. The dimensions of the kernel and the range of a matrix are not independent as the following theorem shows. This theorem is sometimes called the *fundamental theorem of linear algebra* or the *rank-nullity theorem*³.

THEOREM. Let $A : \mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation. Then dim ran $A + \dim \ker A = n$.

SKETCH OF PROOF. Since ker A is a subset of \mathbb{R}^n we have dim ker $A \leq \dim \mathbb{R}^n = n$. Assume that dim ker A = k and that $B = \{b_1, ..., b_k\}$ is a basis of ker A. By 2.2.5 we can find vectors $c_1, ..., c_{n-k}$ in \mathbb{R}^n so that $\{b_1, ..., b_k, c_1, ..., c_{n-k}\}$ is a basis of \mathbb{R}^n . We allow here for the cases where k = 0 or k = n.

Set $v_j = Ac_j$ for j = 1, ..., n - k. The vectors $v_1, ..., v_{n-k}$ are elements of ran $A \subset \mathbb{R}^m$. We want to show that the vectors $v_1, ..., v_{n-k}$ are a basis of ran A.

Note that the equation

$$0 = \alpha_1 v_1 + \dots + \alpha_{n-k} v_{n-k} = A(\alpha_1 c_1 + \dots + \alpha_{n-k} c_{n-k})$$

implies that the vector $\alpha_1 c_1 + \ldots + \alpha_{n-k} c_{n-k}$ is in ker A, i.e.,

$$\alpha_1 c_1 + \ldots + \alpha_{n-k} c_{n-k} = \beta_1 b_1 + \ldots + \beta_k b_k$$

for appropriate numbers $\beta_1, ..., \beta_k$. Therefore $\alpha_1 = ... = \alpha_{n-k} = 0$ (and also $\beta_1 = ... = \beta_k = 0$) which means that $v_1, ..., v_{n-k}$ are linearly independent and that dim ran $A \ge n-k$.

Let v = Ac be an arbitrary vector in ran A. Since c = x + y where $x \in \ker A$ and $y = \gamma_1 c_1 + \ldots + \gamma_{n-k} c_{n-k}$, we get $v = Ac = Ax + Ay = \gamma_1 v_1 + \ldots + \gamma_{n-k} v_{n-k}$. Thus $v \in \operatorname{span}\{v_1, \ldots, v_{n-k}\}$ which shows that dim ran $A \leq n-k$. This completes the proof. \Box

2.4. Matrix algebra

2.4.1 Vector spaces of matrices. Let α be a scalar and M and N matrices in $\mathbb{R}^{m \times n}$. We define a matrix addition by adding corresponding entries of the matrices and a scalar multiplication by multiplication of each matrix entry by α . More precisely, if

$$M = \begin{pmatrix} M_{1,1} & \cdots & M_{1,n} \\ \vdots & & \vdots \\ M_{m,1} & \cdots & M_{m,n} \end{pmatrix} \text{ and } N = \begin{pmatrix} N_{1,1} & \cdots & N_{1,n} \\ \vdots & & \vdots \\ N_{m,1} & \cdots & N_{m,n} \end{pmatrix},$$

then

$$M + N = \begin{pmatrix} M_{1,1} + N_{1,1} & \cdots & M_{1,n} + N_{1,n} \\ \vdots & & \vdots \\ M_{m,1} + N_{m,1} & \cdots & M_{m,n} + N_{m,n} \end{pmatrix} \text{ and } \alpha M = \begin{pmatrix} \alpha M_{1,1} & \cdots & \alpha M_{1,n} \\ \vdots & & \vdots \\ \alpha M_{m,1} & \cdots & \alpha M_{m,n} \end{pmatrix}.$$

We also define the zero matrix, denoted by 0, all of whose entries are 0.

Suppose L, M, and N are $m \times n$ -matrices and α and β are scalars. Then we have the following properties of addition and scalar multiplication:

(a) M + N and αM are again $m \times n$ -matrices.

³The name is explained in 2.4.4.

(b) (L + M) + N = L + (M + N) (the associative law). (c) M + N = N + M (the commutative law). (d) The zero matrix satisfies M + 0 = M. (e) The matrix N = (-1)M satisfies M + N = 0. (f) $(\alpha + \beta)M = \alpha M + \beta M$. (g) $\alpha(M + N) = \alpha M + \alpha N$. (h) $(\alpha\beta)M = \alpha(\beta M)$.

(i) 1M = M.

TASK. Compare these properties with those of vectors in \mathbb{R}^n as given in 2.1.3 and 2.1.4. Then show that these properties do hold.

2.4.2 Matrix multiplication. Let N be an $n \times m$ -matrix and M an $m \times \ell$ -matrix. We define the matrix product NM by

$$(NM)_{j,k} = \sum_{s=1}^{m} N_{j,s} M_{s,k}, \quad j = 1, ..., k = 1, ..., \ell.$$

NM is an $n \times \ell$ -matrix.

Note that it is necessary that the number of columns of N equals the number of rows of M in order to form the product NM. Also if n = 1, i.e., if M is a vector in K^m , this definition of the product is in agreement with the one made in 2.3.1.

Matrix multiplication is associative but not commutative. In fact MN might not even be defined even if NM is.

TASK. Show associativity and find example of two 2×2 -matrices M and N such that $MN \neq NM$.

2.4.3 Distributive laws in matrix algebra. We have the following distributive laws for matrices A, B, C whenever it makes sense to form the sums and products in question: (A + B)C = AC + BC, A(B + C) = AB + AC, and $\alpha(AB) = (\alpha A)B = A(\alpha B)$.

TASK. Prove these laws.

2.4.4 Rank of a matrix. The dimension of the range of a matrix M as a linear transformation is called its *rank*. Thus the rank of a matrix M is the dimension of its column space and is equal to the number of linearly independent columns of M. It is therefore sometimes called *column rank* of the matrix.

We may of course also consider the span of the rows of M. Its dimension is called the row rank of M. However, we have been too careful here as the following theorem shows.

THEOREM. Let M be a matrix and R a row-echelon matrix which is row-equivalent to M. The row rank and the column rank of M, the row rank and the column rank of R and the number of pivots of R are all identical.

SKETCH OF PROOF. The elementary row operations leave the number of linearly independent rows of a matrix invariant as they do not change the space spanned by these rows. Hence the row ranks of M and R coincide. Since the systems Mx = 0 and Rx = 0 are equivalent, we have ker M = ker R so that by the fundamental theorem of linear algebra we find that the column ranks of M and R also coincide. The proof is completed by the observation that column rank and row rank of R are equal to the number of pivots of R. \Box

2.4.5 Square matrices. A matrix is called a *square matrix* if it has as many columns as it has rows. The elements $M_{1,1}$, ..., $M_{n,n}$ of an $n \times n$ -matrix are called *diagonal elements*

12

and together they form the main diagonal of the matrix. A matrix is called a diagonal matrix, if its only non-zero entries are on the main diagonal. Such a matrix is denoted by $diag(a_1, ..., a_n)$, when $a_1, ..., a_n$ are its entries along the diagonal (in that order).

The $(n \times n$ -)*identity matrix* 1 is an $n \times n$ -matrix all of whose entries are 0 save for the ones on the main diagonal which are 1.

2.4.6 Inverse of a square matrix. Suppose A is an $m \times n$ matrix. If m < n the fundamental theorem of linear algebra 2.3.4 shows that ker A cannot be trivial and hence A cannot be injective. If m > n then dim ran $A \leq n < m$ and hence A cannot be surjective. If m = n, we have the following theorem.

THEOREM. If A is an $n \times n$ -matrix such that ker $A = \{0\}$, then it has a unique inverse denoted by A^{-1} . A^{-1} is a $n \times n$ -matrix such that $AA^{-1} = A^{-1}A = \mathbb{1}$.

SKETCH OF PROOF. By 2.3.4 the linear transformation $A : \mathbb{R}^n \to \mathbb{R}^n$ is not only injective but also surjective. Hence an inverse transformation exists. The question is if it can be represented as a matrix. Let δ_k be the k-th column of $\mathbb{1}$. Therefore, the equation $Ax = \delta_k$ has a unique solution x_k . Now let B be the matrix with columns $x_1, ..., x_n$ (in that order). Then we have, by construction, $AB = \mathbb{1}$. Since the vectors $x_1, ..., x_n$ are linearly independent the transformation $B : \mathbb{R}^n \to \mathbb{R}^n$ is also bijective so that there is a matrix C with $BC = \mathbb{1}$. These imply C = (AB)C = A(BC) = A.

Note that, even though multiplication is, in general, not commutative, left and right inverse of an invertible matrix are the same.

2.4.7 Structure of the set of solutions of a system of linear equations. In 1.3.7 we described how to find solutions of Ax = b, a linear system of equations where A is an $m \times n$ -matrix and b a vector of length m. In particular, 1.3.7 showed when to expect existence and uniqueness. We will now investigate the solution set in a little more detail.

First assume that the system is homogeneous, i.e., that b = 0. In this case the set of solutions is a subspace of \mathbb{R}^n , namely Ax = 0 if and only if $x \in \ker A$. The fundamental theorem of linear algebra shows that dim ker $A = n - \dim \operatorname{ran} A$. Hence, if dim ran A, the rank of A, is equal to n, then ker A is trivial and we have a unique solution, namely the trivial solution. In particular, m < n implies (not surprisingly), that there are non-trivial solutions.

If $b \neq 0$, the system is called *non-homogeneous*. Note that Ax is a linear combination of the columns of A. Hence there will be a solution of Ax = b only if b is in the span of the columns of A. Now suppose x_p is a (known) solution of Ax = b, i.e., we have $Ax_p = b$. Another solution x, if any, has to satisfy $Ax = b = Ax_p$ and hence $A(x - x_p) = 0$. Thus the set of solutions of Ax = b is given by $\{x_h + x_p : x_h \in \ker A\}$. In particular, if the rank of Ais n or, equivalently, the kernel of A is trivial, then there is only one solution, namely x_p .

CHAPTER 3

Vector spaces

3.1. Spaces and subspaces

3.1.1 Polynomials. A function $p : \mathbb{R} \to \mathbb{R}$ is called a polynomial if it has the form

$$p(x) = \sum_{k=0}^{n} a_k x^k = a_0 + a_1 x + \dots + a_n x^n$$

where $n \in \mathbb{N}_0$ and the *coefficients* a_k are in \mathbb{R} (or \mathbb{C}) for k = 0, ..., n. If $a_n \neq 0$ we say that p has *degree* n. If all coefficients of p are 0 we have the zero polynomial to which no degree is assigned. We denote the zero polynomial by 0; it is the function which assigns to any $x \in \mathbb{R}$ the number 0.

We may add two polynomials p and q by defining (p+q)(x) = p(x) + q(x) and we may multiply p by a scalar α by setting $(\alpha p)(x) = \alpha p(x)$.

THEOREM. If p, q, and r are polynomials and α and β are scalars we have the following statements:

(a) p + q and αp are again polynomials.

(b) (p+q) + r = p + (q+r) (the associative law).

(c) p + q = q + p (the commutative law).

(d) The zero polynomial 0 satisfies p + 0 = p.

(e) The polynomial s = (-1)p satisfies p + s = 0.

- (f) $(\alpha + \beta)p = \alpha p + \beta p$.
- (g) $\alpha(p+q) = \alpha p + \alpha q$.
- (h) $(\alpha\beta)p = \alpha(\beta p)$.

(i)
$$1p = p$$

TASK. Compare these properties with those of vectors in \mathbb{R}^n as given in 2.1.3 and 2.1.4 and those of matrices as given in 2.4.1. Then prove the theorem.

3.1.2 Vector spaces. Let V be a set and let K be a field¹. Suppose there is a binary operation on V (denoted by +) and a function σ from $K \times V$ to V (denoted by juxtaposition) such that the following properties are satisfied:

(a) $x + y \in V$ and $rx \in V$ for all $r \in K$ and all $x, y \in V$.

(b) (x + y) + z = x + (y + z) for all $x, y, z \in V$ (the associative law).

- (c) x + y = y + x for all $x, y \in V$ (the commutative law).
- (d) There is a vector 0 such that x + 0 = x for all $x \in V$ (existence of the zero vector).

(e) For each $x \in V$ there is a vector y such that x + y = 0 (existence of the negative).

(f) (r+s)x = rx + sx for all $r, s \in K$ and all $x \in V$.

- (g) r(x+y) = rx + ry for all $r \in K$ and all $x, y \in V$.
- (h) (rs)x = r(sx) for all $r, s \in K$ and all $x \in V$.

¹We will use only \mathbb{R} or \mathbb{C} for K but the definition works for any field.

(i) 1x = x for all $x \in V$.

Then $(V, K, +, \sigma)$ (or just V to save space) is called a vector space over K. If $K = \mathbb{R}$ we call V a real vector space and if $K = \mathbb{C}$ we call V a complex vector space. The elements of V are called vectors and the elements of K are called scalars. The binary operation + is called (vector) addition. The map $(r, x) \mapsto rx$ is called scalar multiplication. We use the same symbol for the vector 0 and the scalar 0. It is always clear from the context which one is meant.

TASK. Convince yourself that euclidean vector spaces \mathbb{R}^n are real vector spaces in the sense of Definition 3.1.2. In the same way one sees that \mathbb{C}^n (whose elements are ordered lists of *n* complex numbers) is a complex vector space for every natural number *n*. Finally note that the set of all polynomials as well as the set of $m \times n$ -matrices are also vector spaces.

3.1.3 Spaces of functions. Suppose X is a set, K is a field, and consider the set of all functions defined on X with values in K. To refer to this set we use the symbol K^X . If f and g are two functions in K^X we add them as usual, i.e., f + g is defined by (f + g)(x) = f(x) + g(x) where x varies in the set X. We also define a scalar multiplication: if $\alpha \in K$ we define the function αf by setting $(\alpha f)(x) = \alpha f(x)$ for all $x \in X$. With these two operations K^X becomes a vector space.

TASK. Show that K^X is a vector space.

We could, for example, have X = (0, 1) and $K = \mathbb{R}$. Then K^X is the set of all real-valued functions on the interval (0, 1).

3.1.4 The trivial vector space. The set $\{e\}$ becomes a vector space, if we define e+e=e and, for all $r \in K$, re = e. It is called the *trivial vector space*. Of course, e is zero element of this vector space.

3.1.5 Some basic facts. There is only one 0 vector, i.e., only one vector has property (d) in Definition 3.1.2. Also, every vector has precisely one negative. For all $x \in V$ and all $r \in K$ we have rx = 0 if and only if r = 0 or x = 0. The negative of x and is denoted by -x and we have -x = (-1)x and -(-x) = x.

TASK. Prove these claims. The following hints may be helpful. To show the uniqueness of the zero vector assume there were at least two, say 0 and e. Then, using the vector space axioms (and only those), show that e = 0. e = e + 0 = 0 + e = 0. The proof of uniqueness of the negative of a given vector x follows a similar line of reasoning. y = y + 0 = y + (x + y') = (y + x) + y' = 0 + y' = y'. To prove that rx = 0 if r = 0 or x = 0 one uses the fact that 0 + 0 = 0 (which is true for the scalar 0 as well as the vector 0) and the existence of negatives. Consider 0x = (0 + 0)x = 0x + 0x and r0 = r(0 + 0) = r0 + r0. For the converse assume rx = 0. If $r \neq 0$ use that r has a reciprocal.

3.1.6 Subspaces. As before a non-empty subset S of a vector space V is called a *subspace* of V, if $x + y \in S$ and $\alpha x \in S$ whenever $x, y \in S$ and $\alpha \in \mathbb{R}$.

THEOREM. If S is a subspace of a vector space V, then it is itself a vector space (with respect to the operations in V).

THEOREM. The intersection of a nonempty collection of subspaces of a vector space V is again a subspace of V.

EXERCISE. Show the following claims:

16

- (1) The set of real-valued differentiable functions defined on an interval (a, b) is a subspace of the set of all real-valued functions on (a, b).
- (2) The set of real polynomial functions is a subspace of the set of all real-valued functions on \mathbb{R} .
- (3) The set of polynomial functions on \mathbb{R} (or \mathbb{C}) of degree at most n is a subspace of the set of all polynomial functions on \mathbb{R} (or \mathbb{C}).

3.2. Linear independence and spans

Many of the notions we introduce here for general vector spaces V are already familiar from the case where $V = \mathbb{R}^n$.

3.2.1 Linear combinations and linear independence. If $x_1, ..., x_n$ are elements of a vector space V and if $\alpha_1, ..., \alpha_n$ are scalars, then the vector

$$\alpha_1 x_1 + \ldots + \alpha_n x_n$$

is called a *linear combination* of $x_1, ..., x_n$.

The vectors $x_1, ..., x_n \in V$ are called *linearly independent* if $\alpha_1 x_1 + ... + \alpha_n x_n = 0$ implies that $\alpha_1 = ... = \alpha_n = 0$. Otherwise they are called *linearly dependent*. The empty set is defined to be linearly independent.

A set $M \subset V$ is called linearly independent if any finite number of pairwise distinct elements of M are *linearly independent*. Otherwise M is called linearly dependent.

TASK. Prove the following facts:

- (1) A set consisting of precisely one element is linearly independent if and only if that element is not the zero vector.
- (2) Any set containing the zero vector is linearly dependent.
- (3) If $A \subset B$ and B is linearly independent then so is A.

EXERCISE. Show that four polynomials of degree less than or equal to 2 must be linearly dependent.

3.2.2 Spans. Let A be a subset of a vector space V. If $A = \emptyset$ we define the span of A by span $A = \{0\}$. Otherwise, as before, span A is the set of all linear combinations of (finitely many) elements of a set A.

THEOREM. span $A = \bigcap_{S \in \mathcal{C}} S$ where \mathcal{C} be the collection of all subspaces of V which include A.

SKETCH OF PROOF. First note (using 3.1.6) that span A is a subspace and that $A \subset$ span A. Therefore span $A \in \mathcal{C}$ and $\bigcap_{S \in \mathcal{C}} S \subset$ span A. Conversely, suppose $x \in$ span A and $S \in \mathcal{C}$. Then there are vectors $a_1, \ldots, a_n \in A \subset S$ such that $x = \alpha_1 a_1 + \ldots + \alpha_n a_n$. Since S is a subspace $x \in S$ and also in $\bigcap_{S \in \mathcal{C}} S$.

3.2.3 Dimension of a vector space. To any vector space V we assign a dimension denoted by dim V. To the trivial vector space $\{0\}$ we assign dimension 0. If a vector space has a finite subset which spans it, it is called *finite-dimensional*. In this case its dimension is defined to be the number of elements of the smallest spanning set (ordering spanning sets by the number of their elements). In all other cases the vector space is called *infinite-dimensional* and we say it has dimension ∞ .

TASK. Compare with our previous definition when V is a subspace of \mathbb{R}^n .

EXERCISE. Find the dimension of the space of $m \times n$ -matrices.

3.2.4 Bases. A set $B \subset V$ is called a *basis* of the non-trivial vector space V, if it is linearly independent and spans V. This is equivalent to the statement that every $x \in V$ can be expressed uniquely as a linear combination of the elements of B. The empty set is a basis of the trivial vector space.

EXERCISE. Find a basis of the space of all polynomials of degree at most 3. What is the dimension of the space of all polynomials?

3.2.5 Ordered bases. Sometimes we might want to think of the elements of a basis to be arranged in a certain order. Therefore we introduce the concept of an *ordered basis*: if V is a finite-dimensional vector space we call $(v_1, ..., v_n) \in V^n$ an ordered basis, if $v_1, ..., v_n$ are pairwise distinct and form a basis of V.

3.2.6 The canonical basis of K^n . Let $\delta_k \in K^n$ be the vector whose entries are all 0 except for a 1 in position k, e.g. $\delta_1 = (1, 0, ..., 0)^{\top}$, $\delta_3 = (0, 0, 1, 0, ..., 0)^{\top}$, and $\delta_n = (0, ..., 0, 1)^{\top}$. Then $\{\delta_1, ..., \delta_n\}$ is a linearly independent set spanning K^n and hence a basis of K^n . It is called the *canonical basis* of K^n .

3.2.7 Extending linearly independent sets. Suppose the set S spans the vector space V. If $L \subset S$ is a linearly independent set which does not span V, then there is a vector $x \in S$ such that $L \cup \{x\}$ is still linearly independent.

SKETCH OF PROOF. Since L does not span V there is a vector $v \in V$ which is not in span L. The vector v is a linear combination (with non-zero coefficients) of finitely many elements of S. At least one of these, which we call x, cannot be in the span of L. It follows that $L \cup \{x\}$ is linearly independent. Pick any finite subset $\{x_1, ..., x_n\}$ of L and consider the equation $\alpha_1 x_1 + ... + \alpha_n x_n + \alpha x = 0$. Since $x \notin \text{span } L$ we must have $\alpha = 0$. Then the linear independence of L shows that $\alpha_1 = ... = \alpha_n = 0$.

3.2.8 Creating a basis from a spanning set. Suppose V is a vector space of dimension n and S is a finite spanning subset of V. Then $\#S \ge n$ and there is a basis B of V such that $B \subset S$.

SKETCH OF PROOF. If n = 0 (and hence $V = \{0\}$) we choose $B = \emptyset$ which finishes the proof in this case. Otherwise we now prove by induction that, for every $k \in \{1, ..., n\}$, the set S contains a linearly independent set S_k of k elements: Since S must contain a non-zero element x_1 we may choose $S_1 = \{x_1\}$. Now suppose we have already a linearly independent set $S_k \subset S$ such that $\#S_k = k$. If S_k does not span V we use 3.2.7 to join another element of S to create S_{k+1} . Then $S_{k+1} = S_k \cup \{x_{k+1}\}$ is again a linearly independent set and we proceed to the next number. Since S is a finite set the process must come to an end, i.e., for some ℓ the set S_ℓ spans V. Thus $\#S \ge \#S_\ell \ge n$. Choosing $B = S_\ell$ we have a basis of V.

COROLLARY. Every finite-dimensional vector space has a basis.

3.2.9 Creating a basis from a linearly independent set. Let V be a vector space of dimension n and L a linearly independent subset of V. Then $\#L \leq n$ and there is a basis B of V such that $L \subset B$.

SKETCH OF PROOF. If L spans V it is a basis. Otherwise let S be a finite spanning set and note that $L \cup S$ is also a spanning set. The proof may now be completed with the help of 3.2.7.

3.2.10 The number of elements in a basis. Every basis of an n-dimensional vector space has precisely n elements.

SKETCH OF PROOF. Suppose V is a vector space, dim V = n, and B is a basis of V. Since B spans V we get from 3.2.8 that $\#B \ge n$. Since B is linearly independent we get from 3.2.9 that $\#B \le n$.

Moreover, if V is an n-dimensional vector space and $A \subset V$ has n elements, the following statements hold.

- (1) If A spans V, it is linearly independent and hence a basis of V. Use 3.2.8 and 3.2.10.
- (2) If A is a linearly independent, then it spans V and hence is a basis of V. Use 3.2.9 and 3.2.10.

3.3. Direct sums

3.3.1 External direct sums of vector spaces. Let V and W be two vector spaces over the field K and consider the cartesian product $V \times W$, i.e., the set $\{(v, w) : v \in V, w \in W\}$. For $V \times W$ we define an addition and a scalar multiplication by setting $(v_1, w_1) + (v_2, w_2) = (v_1 + v_2, w_1 + w_2)$ and, for $r \in K$, r(v, w) = (rv, rw). With these operations $V \times W$ becomes a vector space. It is called the *(external) direct sum* of V and W and denoted by $V \uplus W$.

THEOREM. The dimension of a direct sum of two vector spaces V and W satisfies $\dim(V \uplus W) = \dim V + \dim W$.

SKETCH OF PROOF. Let B_1 be a linearly independent subset of V and B_2 a a linearly independent subset of W. Define $A_1 = \{(v,0) : v \in B_1\}, A_2 = \{(0,w) : w \in B_2\}$ and $B = A_1 \cup A_2$. Then B is a linearly independent subset of $V \uplus W$. This proves the claim when one of V and W is infinite-dimensional. Otherwise, choose B_1 and B_2 as bases to obtain a basis B of $V \uplus W$.

3.3.2 Internal sums of subspaces. Let X and Y be two subspaces of a vector space V. The union of X and Y is not necessarily a subspace of V. We define the *(internal)* sum of X and Y, denoted by X + Y, to be the subspace generated by their union, i.e., $X + Y = \text{span}(X \cup Y)$. Note that $X + Y = \{x + y : x \in X, y \in Y\}$ and X + Y = Y + X. The dimension of X + Y is infinite if at least one of X and Y has infinite dimension. Otherwise it is given by

 $\dim(X+Y) = \dim X + \dim Y - \dim(X \cap Y).$

3.3.3 Internal direct sums od subspaces. Let X and Y be two subspaces of a vector space V. The internal sum X + Y is called *direct*, if $X \cap Y = \{0\}$. To emphasize this we write $X \uplus Y$ instead of X + Y.²

THEOREM. Let X be a subspace of a finite-dimensional vector space V. Then there exists a subspace Y such that $X \cap Y = \{0\}$ and $X \uplus Y = V$.

SKETCH OF PROOF. Let A be a basis of X. By Theorem 3.2.9 there is a basis C of V such that $A \subset C$. Define $B = C \setminus A$ and $Y = \operatorname{span} B$. Then Y is a subspace of V and $X \cap Y = \{0\}$. Assume $x \in X \cap Y$. Then x can be written as a linear combination of elements of A and as a linear combination of elements of B. Subtracting these two expressions gives

²The internal direct sum of X and Y is isomorphic (see 4.1.1) to their (external) direct sum. This justifies using the same notation.

3. VECTOR SPACES

that a linear combination of elements of C equals 0. Hence all coefficients are 0 and x is equal to 0. Also, since $C = A \cup B$ spans V we get that $X \uplus Y = V$.

CHAPTER 4

Linear transformations

4.1. Basics

4.1.1 Linear transformations. Let V and W be two vector spaces over the same field K. The function $F: V \to W$ is called a *linear transformation*, if

$$F(\alpha x + \beta y) = \alpha F(x) + \beta F(y)$$

for all $\alpha, \beta \in K$ and all $x, y \in V$. In particular, F(0) = 0 and F(-x) = -F(x).

Since F distributes over sums like multiplication, it is customary to write Fx in place of F(x). We will also do so frequently.

4.1.2 Examples. We have the following simple examples:

- (1) The multiplication of a matrix $A \in \mathbb{R}^{m \times n}$ by a column vector $x \in \mathbb{R}^n$ as defined in 2.3.1 gives rise to a linear transformation from \mathbb{R}^n to \mathbb{R}^m . Here we may, of course, replace \mathbb{R} by any field K.
- (2) Multiplication with a fixed polynomial q is a linear transformation from the space of polynomial functions of degree at most n, to the space of all polynomial functions.
- (3) The derivative is a linear transformation from the vector space of continuously differentiable functions on the real interval (a, b) to the vector space of continuous functions on (a, b).
- (4) The definite integral $f \mapsto \int_{-1}^{1} f(x) dx$ is a linear transformation from the vector space of continuous real-valued functions defined on [-1, 1] to \mathbb{R} .

4.1.3 Kernel and range. The *kernel* of a linear transformation $F : V \to W$ is the set $\{x \in V : F(x) = 0\}$, i.e., the set of all elements of the domain which are mapped to 0.

The range of a linear transformation $F: V \to W$ is the set $\{F(x) : x \in V\}$ of all images of F.

Kernel and range of F are subspaces of V and W, respectively. The former is denoted by ker F and the latter by ran F or by F(V). The dimension of ker F is called the *nullity* of F while the dimension of ran F is called the *rank* of F.

EXERCISE. Find kernel and range of examples (2) - (4) in 4.1.2.

4.1.4 Inverse transformations. A linear transformation F is injective if and only if ker $F = \{0\}$.

If $F: V \to W$ is a bijective linear transformation, then it has a unique *inverse* F^{-1} : $W \to V$. F^{-1} is again a linear transformation.

SKETCH OF PROOF. Denote the inverse function of F by G. Suppose $a, b \in W$ and $\alpha, \beta \in K$. Let x = G(a) and y = G(b). Then we have

$$G(\alpha a + \beta b) = G(\alpha F(x) + \beta F(y)) = G(F(\alpha x + \beta y)) = \alpha x + \beta y = \alpha G(a) + \beta G(b)$$

since $a = F(x)$ and $b = F(y)$.

4.1.5 Projections. A linear transformation $P: V \to V$ is called *idempotent* or a *projection*, Perhaps too soon. If $P^2 = P$. P is a projection if and only if $\mathbb{1} - P$ is one.

Note that $x \in \operatorname{ran} P$ if and only if Px = x and that $\operatorname{ran} P \cap \ker P = \{0\}$.

4.1.6 Isomorphisms. A bijective linear transformation from V to W is called a (vector space) isomorphism. Two vector spaces V and W are called isomorphic if there exists an isomorphism from V to W.

EXERCISE 1. Show that the spaces \mathbb{R}^X for $X = \{1, 2\}$ and $X = \{5, 7\}$ (recall 3.1.3) are isomorphic.

EXERCISE 2. Let X and Y be two subspaces of a finite-dimensional vector space V such that $X \cap Y = \{0\}$. Show that their internal direct sum and their external direct sum are isomorphic.

4.2. The fundamental theorem of linear algebra

4.2.1 Linear transformations and bases. Suppose V and W are vector spaces and B is a basis of V. Then any function from B to W extends uniquely to a linear transformation from V to W. In particular, any linear transformation is uniquely determined by the images of a basis of the domain of the transformation.

SKETCH OF PROOF. Denote the given function from B to W by f. Define g on V by $g(\alpha_1 x_1 + \ldots + \alpha_n x_n) = \alpha_1 f(x_1) + \ldots + \alpha_n f(x_n)$ where $\{x_1, \ldots, x_n\} \subset B$. Then g is a linear transformation from V to W. It is the only linear transformation whose restriction to B is equal to f.

4.2.2 The fundamental theorem of linear algebra. The dimensions of the kernel and the image of a linear transformation are not independent as the following theorem shows. This theorem is sometimes called the *fundamental theorem of linear algebra* or the *rank-nullity theorem*.

THEOREM. Suppose V is a finite-dimensional vector space. Let $F: V \to W$ be a linear transformation. Then dim ran $F + \dim \ker F = \dim V$.

SKETCH OF PROOF. Since ker $F \subset V$ we have dim ker $F \leq \dim V = n < \infty$. Assume that dim ker F = k and that $B = \{b_1, ..., b_k\}$ is a basis of ker F. By Theorem 3.3.3 there exists a subspace Y of V such that ker $F \uplus Y = V$. Let C be a basis of Y. We show below that F(C) is a basis of F(V) and that it has n - k elements. Hence dim F(V) = n - k proving the theorem, provided F(C) is, as claimed, a basis of F(V).

If $C = \{c_1, ..., c_{n-k}\}$ let $w_k = F(c_k)$. Consider the equation $\alpha_1 w_1 + ... + \alpha_{n-k} w_{n-k} = 0$. Then $x = \alpha_1 c_1 + ... + \alpha_{n-k} c_{n-k} \in \ker F$, i.e., $x \in Y \cap \ker F$ and hence x = 0. This shows that all coefficients α_j are 0 and hence that $\{w_1, ..., w_{n-k}\}$ is a linearly independent set.

Let $w \in F(V)$. Then w = F(v) for some $v \in V$. Hence v = x + y where $x \in \ker F$ and $y \in Y$. But this shows that F(v) = F(y) since F(x) = 0. Hence F(C) spans F(Y) = F(V).

4.2.3 Consequences. Let F be a linear transformation between finite-dimensional vector spaces V and W and suppose B is a basis of V. Then the following statements are true.

- (1) dim $F(V) \leq \dim V$ and dim $F(V) \leq \dim W$.
- (2) F is injective if and only if $F|_B$ is injective and F(B) is linearly independent.
- (3) F is surjective if and only if F(B) spans W.
- (4) F is injective if and only if dim $F(V) = \dim V$.

22

- (5) F is surjective if and only if dim $F(V) = \dim W$.
- (6) If V is finite-dimensional and P is a projection, then ran $P \uplus \ker P = V$.

4.3. The algebra of linear transformation

4.3.1 The vector space of linear transformations. Suppose V and W are two vector spaces over K. We denote the set of all linear transformations from V to W by $\mathcal{L}(V, W)$. On $\mathcal{L}(V, W)$ we define an addition and a scalar multiplication as follows. If $F, G \in \mathcal{L}(V, W)$ and $\alpha \in K$ let (F + G)(x) = F(x) + G(x) and $(\alpha F)(x) = \alpha F(x)$ for all $x \in V$. Then F + G and αF are again in $\mathcal{L}(V, W)$. In fact, $\mathcal{L}(V, W)$ becomes a vector space when doing so.

TASK. Prove these claims.

4.3.2 Compositions of linear transformations. Suppose U, V, and W are vector spaces over K. If $F: U \to V$ and $G: V \to W$ are linear transformations we define

$$(G \circ F)(x) = G(F(x))$$

for all $x \in U$. Then $G \circ F$, the *composition* of G and F, is a linear transformation from U to W. Note that it makes no sense to define $F \circ G$ unless $W \subset U$.

TASK. Show that $G \circ F$ is linear

For simplicity one often writes GF in place of $G \circ F$ and F^2 in place of $F \circ F$. Analogous conventions are used, of course, for other powers.

4.4. Linear transformations and matrices

4.4.1 Coordinates. Let V be a vector space over K of dimension n and $a = (a_1, ..., a_n)$ an ordered basis of V. If x is an element of V, the (uniquely determined) coefficients $\alpha_1, ..., \alpha_n$ in the representation $x = \alpha_1 a_1 + ... + \alpha_n a_n$ are called the *coordinates* of x with respect to the ordered basis a. The vector $(\alpha_1, ..., \alpha_n)^{\top} \in K^n$ of coordinates is denoted by x_a .

If $V = K^n$ we have to distinguish between an element x of V which is denoted by $(x_1, ..., x_n)^{\top}$ and the list x_a of coordinates of x with respect to some ordered basis a of K^n . However, if a is the canonical basis, then $x = x_a$.

EXERCISE. Show that the vectors $(1, 2, 1)^{\top}$, $(1, 2, 2)^{\top}$, and $(0, 2, 2)^{\top}$ form a basis of \mathbb{R}^3 . Then find the list of coordinates of the vector $(2, 0, 2)^{\top}$ with respect to that basis.

4.4.2 Matrices and linear transformations between euclidean spaces. Let M be a matrix in $K^{m \times n}$. As mentioned in 4.1.2 (and, indeed, in 2.3.1) the multiplication of M by a column vector $x \in K^n$ gives rise to a linear transformation T from K^n to K^m . Note that $T(\delta_k)$ is the k-th column of M. Conversely, assume that $T: K^n \to K^m$ is a linear transformation. Collect the vectors $T(\delta_1), ..., T(\delta_n)$ in a matrix $M \in K^{m \times n}$ and note that T(x) = Mx for all $x \in K^n$. This shows that matrices in $K^{m \times n}$ and linear transformations from K^n to K^m are in one-to-one correspondence and one frequently identifies matrices with their corresponding linear transformations.

4.4.3 Matrices and general linear transformations. Let V and W be finite-dimensional vector spaces of dimensions n and m, respectively, and F a linear transformation from V to W. Choose an ordered basis $a = (a_1, ..., a_n)$ for V and an ordered basis $b = (b_1, ..., b_m)$ for W and define bijections $S: K^n \to V$ and $T: K^m \to W$ by setting $S\delta_k = a_k$ for k = 1, ..., n

and $T\delta_j = b_j$ for j = 1, ..., m.¹ Then $M = T^{-1}FS$ is a linear transformation from K^n to K^m which we identify, according to our discussion in 4.4.2, with a matrix in $K^{m \times n}$ also denoted by M. Thus every linear transformation between finite-dimensional vector spaces can be represented by a matrix after specifying bases in domain and range.

EXERCISE 1. Suppose $T : \mathbb{R}^2 \to \mathbb{R}^2$ maps the vectors $(1,2)^{\top}$ and $(2,3)^{\top}$ to the vectors $(-1,1)^{\top}$ and $(-1,2)^{\top}$, respectively. Find the matrix representing T with respect to the canonical basis in \mathbb{R}^2 . $\begin{pmatrix} 1 & -1 \\ 1 & 0 \end{pmatrix}$.

EXERCISE 2. Identify a basis in the space V of all polynomials of degree at most 3 and determine the matrix which represents taking a derivative viewed as a transformation from V to V.

4.4.4 Representations with respect to different bases. Let V, W, and F be as in 4.4.3. As we saw, ordered bases $(a_1, ..., a_n)$ and $(b_1, ..., b_m)$ chosen in V and W allow the representation of F by a matrix $M = T^{-1}FS$. Using different bases $(\tilde{a}_1, ..., \tilde{a}_n)$ and $(\tilde{b}_1, ..., \tilde{b}_m)$ instead yields a different matrix $\tilde{M} = \tilde{T}^{-1}F\tilde{S}$. The connection between M and \tilde{M} is therefore given by

$$\tilde{M} = R^{-1}MQ$$

where $R = T^{-1}\tilde{T}$ and $Q = S^{-1}\tilde{S}$. Note that Q and R are linear transformations from $K^n \to K^n$ and $K^m \to K^m$, respectively.

The entries of Q describe the change of bases in V since $\tilde{a}_k = \sum_{\ell=1}^n Q_{\ell,k} a_\ell$. Similarly, the entries of R describe the change of bases in W.

It might be mentioned here that, when V = W one typically chooses the same basis in domain and range and, when changing bases, one uses the same transformation in domain and range. Hence, in this case, one has R = Q and $\tilde{M} = Q^{-1}MQ$. In Chapter 6 we will be concerned with the question of how to choose a basis so that the matrix representing a linear transformation $T: V \to V$ is particularly simple.

¹The vectors in the domains of S and T have different lengths if $m \neq n$, i.e., the symbol δ_{ℓ} may denote different vectors. Instead of introducing more cumbersome notation we emphasize that the context makes the precise meaning of δ_{ℓ} clear.

CHAPTER 5

Inner product spaces

5.1. Inner products

5.1.1 Inner products. Let V be a vector space over either the real or the complex numbers. A function $\langle \cdot, \cdot \rangle : V \times V \to K$ is called an *inner product* or a *scalar product* if it has the following properties:

- (1) $\langle x, x \rangle \ge 0$ for all $x \in V$.
- (2) $\langle x, x \rangle = 0$ if and only if x = 0.
- (3) $\langle x, y \rangle = \overline{\langle y, x \rangle}$ for all $x, y \in V$.
- (4) $\langle z, \alpha x + \beta y \rangle = \alpha \langle z, x \rangle + \beta \langle z, y \rangle$ for all $\alpha, \beta \in K$ and all $x, y, z \in V$.

If there exists an inner product $\langle \cdot, \cdot \rangle$ on V then $(V, \langle \cdot, \cdot \rangle)$ is called an *inner product space*.

If $K = \mathbb{R}$ the inner product is *bilinear* (linear in both of its arguments). If $K = \mathbb{C}$ the inner product is linear in its second argument but *anti-linear* in its first: $\langle \alpha x + \beta y, z \rangle = \overline{\alpha} \langle x, z \rangle + \overline{\beta} \langle y, z \rangle$.

TASK. Show that y = 0 if and only if $\langle x, y \rangle = 0$ for all $x \in V$.

5.1.2 Examples. One may define inner products for \mathbb{R}^n and \mathbb{C}^n by setting $\langle x, y \rangle = \sum_{k=1}^n \overline{x_k} y_k$. This is the standard inner product (*dot product*) in \mathbb{R}^2 and \mathbb{R}^3 .

Also $C^0([a, b])$, the vector space of continuous functions defined on the closed interval [a, b] can be turned into an inner product space: For $f, g \in C^0([a, b])$ define $\langle f, g \rangle = \int_a^b \overline{f}g dx$.

5.1.3 The Cauchy-Schwarz inequality. The most important property of an inner product is the Cauchy-Schwarz inequality

$$|\langle x, y \rangle| \le \langle x, x \rangle^{1/2} \langle y, y \rangle^{1/2},$$

which holds for any two vectors x and y in the space.

SKETCH OF PROOF. We may assume that $\langle x, y \rangle \neq 0$ and then define $\alpha = 1/\langle x, y \rangle$. For any real r we have $0 \leq \langle x - r\alpha y, x - r\alpha y \rangle$. This is a quadratic polynomial in r with real coefficients and its lowest value gives the inequality.

5.1.4 Inner products and norms. Let V be an inner product space and define the function $x \mapsto ||x|| = \langle x, x \rangle^{1/2}$. This assigns to every vector in V a non-negative number called its *norm*. The norm has the following properties:

- (1) $||x|| \ge 0$ for all $x \in V$,
- (2) ||x|| = 0 if and only if x = 0,
- (3) $\|\alpha x\| = |\alpha| \|x\|$ for all $\alpha \in K$ and all $x \in V$, and
- (4) $||x + y|| \le ||x|| + ||y||$ for all $x, y \in V$ (the triangle inequality).

5. INNER PRODUCT SPACES

5.2. Orthogonality

5.2.1 Orthogonality. Suppose $\langle \cdot, \cdot \rangle$ is an inner product on a vector space V. If $\langle x, y \rangle = 0$ we say that x and y are *orthogonal* or *perpendicular* and denote this by $x \perp y$.

With the standard scalar product in \mathbb{R}^2 and \mathbb{R}^3 this is the usual notion of orthogonality. Let M be a subset of V and define $M^{\perp} = \{x \in V : \langle y, x \rangle = 0 \text{ for all } y \in M\}$. If $x_1, x_2 \in M^{\perp}$ then so is $\alpha x_1 + \beta x_2$, i.e., M^{\perp} is a subspace of V.

5.2.2 Orthogonality and linear independence. Let X be a subset of an inner product space. If the elements of X are non-zero and pairwise orthogonal then X is linearly independent. To see this take the inner product of a linear combination of the vectors with each of the vectors themselves.

5.2.3 Orthonormal subsets. A set X whose elements have norm one and are pairwise orthogonal is called *orthonormal*.

5.2.4 The Gram-Schmidt procedure. Suppose $x_1, ..., x_n$ are linearly independent vectors in an inner product space V. Then we can construct an orthonormal set Z such that span $Z = \text{span}\{x_1, ..., x_n\}$ with the following algorithm, called the *Gram-Schmidt procedure*.

Define $z_1 = x_1/||x_1||$. Then z_1 has norm 1 and has the same span as x_1 . Next assume that, for some k < n, the set $\{z_1, ..., z_k\}$ is orthonormal and spans span $\{x_1, ..., x_k\}$. Define

$$y_{k+1} = x_{k+1} - \sum_{j=1}^{k} \langle z_j, x_{k+1} \rangle z_j.$$

Then y_{k+1} is different from 0 and orthogonal to each of the z_j , j = 1, ..., k. Now define $z_{k+1} = y_{k+1}/||y_{k+1}||$ to obtain an orthonormal set $\{z_1, ..., z_k, z_{k+1}\}$, which has the same span as $\{x_1, ..., x_{k+1}\}$. Induction completes the proof.

EXERCISE. Show that $\langle p,q \rangle = \int_{-1}^{1} \overline{p}qdx$ is an inner product on the vector space of all polynomials. Then construct an orthonormal basis of the vector space of all polynomials of degree at most 2. $z_1 = 1/\sqrt{2}$, $z_2 = \sqrt{3/2x}$, $z_3 = \sqrt{45/8(x^2 - 1/3)}$.

5.2.5 Orthogonal direct sums. If M and N are orthogonal subspaces of a vector space V we denote their internal direct sum by $M \oplus N$.

5.2.6 Orthogonal complements. Let M be a subspace of the finite-dimensional inner product space V. Then $M \cap M^{\perp} = \{0\}$ and $V = M \oplus M^{\perp}$. In particular, dim $M^{\perp} = \dim V - \dim M$ and $(M^{\perp})^{\perp} = M$.

SKETCH OF PROOF. If $x \in M \cap M^{\perp}$, then $\langle x, x \rangle = 0$ and hence x = 0. Let $B = (b_1, ..., b_k)$ be an ordered basis of M. Using 3.2.7 we may extend B to a basis $(b_1, ..., b_n)$ of V. Because of the Gram-Schmidt procedure we may assume that B is orthonormal. Hence $b_{k+1}, ..., b_n$ are all in M^{\perp} . This implies that $V = M \oplus M^{\perp}$. The last claim follows since $M \oplus M^{\perp} = V = (M^{\perp})^{\perp} \oplus M^{\perp}$.

When M is a subspace of V one calls M^{\perp} the orthogonal complement of M.

5.2.7 Orthogonal projections. Suppose V is an inner product space. A projection $P: V \to V$ is called an *orthogonal projection*, if ker $P \perp \operatorname{ran} P$. Since $\operatorname{ran}(\mathbb{1} - P) = \ker P$ and ker $(\mathbb{1} - P) = \operatorname{ran} P$, P is an orthogonal projection if and only if $\mathbb{1} - P$ is one.

Suppose M is a subspace of V. Recall that each $x \in V$ has a unique decomposition x = m + n where $m \in M$ and $n \in M^{\perp}$. If we define $P : V \to V$ by Px = m, it follows that

fin dim

 $\ker P \oplus \operatorname{ran} P$

P is an orthogonal projection with range M. Since there is only one orthogonal projection with range M we say that P is the orthogonal projection onto M.

5.2.8 Pythagorean theorem. Let P and $Q = \mathbb{1} - P$ be orthogonal projections of a finite-dimensional vector space V onto subspaces M and M^{\perp} , respectively. Then

$$||x||^2 = ||Px||^2 + ||Qx||^2.$$

5.3. Linear functionals and adjoints

Throughout this section U, V, and W are finite-dimensional inner product spaces.

5.3.1 Linear functionals. Let $L: V \to K$ be a linear transformation on the vector space V. Then L is called a *linear functional*. The set $\mathcal{L}(V, K)$ of all such linear functionals is a vector space as we saw in 4.3.1. This space of functionals is called the *dual space* of V and is denoted by V^* , i.e., $V^* = \mathcal{L}(V, K)$.

Example in \mathbb{R}^n

5.3.2 Riesz's representation theorem. The following theorem determines the dual space of any finite-dimensional inner product space.

THEOREM. Let V be a finite-dimensional inner product space and L a linear functional on V. Then there exists a unique $y \in V$ such that $Lx = \langle y, x \rangle$ for all $x \in V$. Conversely, for every $y \in V$ the function $x \mapsto \langle y, x \rangle$ is a linear functional on V. In particular, there exists a bijection from V^* to V. This bijection is linear if the scalar field is \mathbb{R} and anti-linear if the scalar field is \mathbb{C} .

SKETCH OF PROOF. If L = 0 we may choose y = 0. Hence assume now that $L \neq 0$, i.e., that there is an $x_0 \in (\ker L)^{\perp}$ with $||x_0|| = 1$. Set $y = (Lx_0)x_0$. Any $x \in V$ may be written as $x = \alpha x_0 + w$ with $w \in \ker L$ so that $w \perp y$. Hence,

$$Lx = L(\alpha x_0 + w) = L(\alpha x_0) = \alpha \langle y, x_0 \rangle + \langle y, w \rangle = \langle y, \alpha x_0 + w \rangle = \langle y, x \rangle.$$

To prove uniqueness assume $\langle y_1, x \rangle = Lx = \langle y_2, x \rangle$ for all x which implies that $y_1 - y_2 \in V^{\perp} = \{0\}$.

5.3.3 Example. A $1 \times n$ matrix a, i.e., a row, with entries in K gives rise to a linear functional on K^n . In fact these are all linear functionals on K^n . The space of all rows with n entries in K is in a one-to-one correspondence with the space of all columns with n entries in K.

5.3.4 Adjoints. Suppose $T : V \to W$ is a linear transformation. Fix $z \in W$. Then $x \mapsto \langle z, Tx \rangle$ is a linear functional. Riesz' representation theorem 5.3.2 shows that there is a unique vector in V, which we denote by T^*z , such that $\langle z, Tx \rangle = \langle T^*z, x \rangle$ for all $x \in V$. Since we may do this for any $z \in W$, we find that T^* is a function defined on W with values in V.

 T^* is a linear transformation, called the *adjoint* of T. To see linearity let $\alpha, \beta \in K$ and $z_1, z_2 \in W$. Then

$$\langle T^*(\alpha z_1 + \beta z_2), x \rangle = \langle \alpha z_1 + \beta z_2, Tx \rangle = \overline{\alpha} \langle z_1, Tx \rangle + \overline{\beta} \langle z_2, Tx \rangle$$

= $\overline{\alpha} \langle T^* z_1, x \rangle + \overline{\beta} \langle T^* z_2, x \rangle = \langle \alpha T^* z_1 + \beta T^* z_2, x \rangle.$

Since this is true for all $x \in V$ we get, as desired, the linearity of T^* .

Adjoint of $p \mapsto p'$

5.3.5 Basic properties of adjoints. Suppose S and T are linear transformations from V to W and R is a linear transformation from U to V. Furthermore, let α be a scalar. Then the following are true:

- (1) $(S+T)^* = S^* + T^*$.
- (2) $(\alpha S)^* = \overline{\alpha} S^*.$
- $(3) \ (SR)^* = R^*S^*.$
- (4) $T^{**} = T$ since $\langle z, Tx \rangle = \langle T^*z, x \rangle = \overline{\langle x, T^*z \rangle} = \overline{\langle T^{**}x, z \rangle} = \langle z, T^{**}x \rangle$ for all $z \in V$. (5) ker $T = (\operatorname{ran} T^*)^{\perp}$ since $\langle z, Tx \rangle = \langle T^*z, x \rangle$.

5.3.6 The rank of the adjoint. Let T be a linear transformation from V to W. Then dim ran $T^* = \dim V - \dim(\operatorname{ran} T^*)^{\perp} = \dim V - \dim \ker T = \dim \operatorname{ran} T$.

5.3.7 Transpose and conjugate transpose of a matrix. Given an $m \times n$ -matrix A we define its transpose A^{\top} to be the $n \times m$ -matrix satisfying $(A^{\top})_{j,k} = A_{k,j}$. The conjugate transpose A^* of A is defined by $(A^*)_{j,k} = \overline{A_{k,j}}$. Of course, in real vector spaces these concepts are the same.

The rank of a matrix equals the rank of both its transpose and its conjugate transpose. A and \overline{A} have the same rank.

The adjoint of the matrix A, considered as a transformation from K^n to K^m , is given by A^* (otherwise using the symbol * would have been a very bad idea). $A_{j,k} = \langle \delta_j, A\delta_k \rangle = \overline{\langle \delta_k, A^* \delta_j \rangle} = \overline{A_{k,j}^*}$. Therefore, the properties listed in 5.3.5 hold also for matrices.

A square matrix which equals its transpose is called *symmetric* while one which equals its conjugate transpose is called *hermitian*.

5.3.8 Matrix representation of the adjoint. Let $(x_1, ..., x_n)$ be an orthonormal basis of V and $(z_1, ..., z_m)$ an orthonormal basis of W. Suppose that, with respect to these bases, T is represented by the matrix A while T^* is represented by the matrix B. Since $Tx_j = \sum_{\ell=1}^m A_{\ell,j} z_\ell$ and $T^* z_k = \sum_{\ell=1}^n B_{\ell,k} x_\ell$ we find

$$B_{j,k} = \langle x_j, \sum_{\ell=1}^n B_{\ell,k} x_\ell \rangle = \langle x_j, T^* z_k \rangle = \overline{\langle T^* z_k, x_j \rangle} = \overline{\langle z_k, T x_j \rangle} = \overline{A_{k,j}}.$$

Hence $B = A^*$, i.e., the matrix representing T^* is the conjugate transpose of the matrix representing T. If $K = \mathbb{R}$ we have, of course, simply $B = A^{\top}$. Be warned though, that this simple relationship may fail when one of the bases is not orthonormal.

5.4. Normal and self-adjoint transformations

Throughout this section V is a finite-dimensional inner product space.

5.4.1 Normal and self-adjoint linear transformations. A linear transformation $T : V \to V$ is called *normal*, if it commutes with its adjoint, i.e., if $TT^* = T^*T$. The transformation T is called *self-adjoint*, if $T = T^*$. Note that any self-adjoint transformation is normal.

EXERCISE. Find a normal transformation which is not self-adjoint.

5.4.2 Basic properties of normal transformations. The transformation T is normal, if and only if $\langle Tx, Ty \rangle = \langle T^*x, T^*y \rangle$ holds for all $x, y \in V$.

It follows that ker $T = \ker T^*$ for any normal linear transformation. Moreover, if T is normal and $x \in \ker T^2$, then $Tx \in \ker T = \ker T^*$. Therefore $0 = \langle T^*Tx, x \rangle = \langle Tx, Tx \rangle$ and hence ker $T = \ker T^2$.

5.4.3 Orthogonal projections are self-adjoint. With the concept of self-adjointness we have now the following characterization of orthogonal projections.

28

Von vorne aufzäumen

THEOREM. The linear transformation $P: V \to V$ is an orthogonal projection, if and only if $P^2 = P^* = P$.

SKETCH OF PROOF. Suppose P is an orthogonal projection. Since we have $\langle P^{*2}x, y \rangle = \langle x, P^2y \rangle = \langle x, Py \rangle = \langle P^*x, y \rangle$ for all $x, y \in V$ we find that P^* is idempotent. Moreover, $(\ker P^*)^{\perp} = \operatorname{ran} P \oplus \ker P = V$, i.e., $(\ker P^*)^{\perp} = \operatorname{ran} P = (\ker P)^{\perp} = \operatorname{ran} P^*$ by definition and 5.3.5. It follows that P^* is the orthogonal projection onto $\operatorname{ran} P$, i.e., it coincides with P.

Conversely, if $P^2 = P = P^*$, we have ker $P = (\operatorname{ran} P^*)^{\perp} = (\operatorname{ran} P)^{\perp}$, i.e., P is an orthogonal projection.

5.5. Least squares approximation

Throughout this section V is a finite-dimensional inner product space.

5.5.1 The problem. Suppose Ax = b does not have a solution since b is not in the range of A. We then might be interested in finding an approximation. The best approximation would make the distance between b and Ax as small as possible, i.e., we should be trying to find the minimum of $\{||Ax - b|| : x \in \mathbb{R}^n\}$ if there is such a thing.

This problem occurs frequently in data fitting. If two variables are expected to behave proportionally one is interested in the proportionality constant. To find it one takes a number of measurements but, due to measuring errors, it is unreasonable to hope that they all lie exactly on a line. In this case one tries to find the line which best describes the data.

5.5.2 The distance of a point to a subspace. Let M be a subspace of V and b an element of V. Then $\min\{||m-b|| : m \in M\}$, if it exists, is called the *distance* from b to M.

THEOREM. If b is an element of V and M a subspace of V, then the distance from b to M exists and is given by ||b - Pb|| where P is the orthogonal projection onto M.

SKETCH OF PROOF. Let m be an arbitrary point of M. Then b - m = b - Pb + Pb - mwhere $Pb - m \in M$ and $b - Pb = (1 - P)b \in M^{\perp}$. By the Pythagorean theorem we have $\|b - m\|^2 = \|b - Pb\|^2 + \|Pb - m\|^2$ which implies that $\|b - m\| \ge \|b - Pb\|$ for all $m \in M$. Since we have equality for m = Pb, we see that the lower bound $\|b - Pb\|$ is actually attained, i.e., we have a minimum.

5.5.3 Orthogonal projections in K^n . Suppose M is a subspace of K^n and A is a matrix whose columns are a basis of M. Hence, if dim $M = \ell$, then A is an $n \times \ell$ -matrix where $\ell \leq n$. By the rank-nullity theorem 4.2.2 we have ker $A = \{0\}$. It follows that the $\ell \times \ell$ -matrix A^*A is invertible, since $A^*Ax = 0$ implies $x^*A^*Ax = ||Ax||^2 = 0$ and hence x = 0. Now define the $n \times n$ -matrix

$$P = A(A^*A)^{-1}A^*$$

Then P is the orthogonal projection onto M. $P^2 = P = P^*$ is obvious. Next note that a_j , the j-th column of A, is given by $A\delta_j$. Hence $Pa_j = A(A^*A)^{-1}A^*A\delta_j = A\delta_j = a_j$.

5.5.4 Least squares approximation. Suppose A is an $m \times n$ matrix with real entries where the rank of A is n and m > n. By 5.5.2 the vector Ax is closest to b if Ax = Pb when P denotes the orthogonal projection onto the column space of A. Hence we want to find a solution of the system Ax = Pb. Since Pb is in the range of A the rank of A and the rank of the augmented matrix (A, Pb) are the same, namely n. Hence we have a unique solution x_0 . It is called the *least squares solution*.

Since, by 5.5.3, $P = A(A^*A)^{-1}A^*$ the equation Ax = Pb implies $A^*Ax = A^*b$. The latter has a unique solution which is x_0 .

Note that to find P we would have to compute the inverse of A^*A . This is avoided by solving instead of Ax = Pb the equation $A^*Ax = A^*b$.

5.5.5 Approximating points in a plane. Suppose m (pairwise distinct) points with coordinates (x_1, y_1) , ..., (x_m, y_m) are given. If m = 2, then there is a unique line passing through these points. A straight line is, of course given by the equation y = sx + c and we want to find, ideally, numbers s and c such that $y_j = sx_j + c$ for j = 1, ..., m. In other words we want to solve the system

$$\begin{pmatrix} x_1 & 1\\ \vdots & \vdots\\ x_m & 1 \end{pmatrix} \begin{pmatrix} s\\ c \end{pmatrix} = \begin{pmatrix} y_1\\ \vdots\\ y_m \end{pmatrix}.$$

Denoting the vectors $(x_1, ..., x_m)^{\top}$ and $(y_1, ..., y_m)^{\top}$ by X and Y, respectively, and the vector all of whose components are 1 by E we may write this as Ax = b where A = (X, E), $x = \binom{s}{c}$, and b = Y. The equation $A^*Ax = A^*b$ becomes

$$\begin{pmatrix} X^*X & X^*E\\ E^*X & E^*E \end{pmatrix} \begin{pmatrix} s\\ c \end{pmatrix} = \begin{pmatrix} X^*Y\\ E^*Y \end{pmatrix}$$

which is merely a 2×2 system.

The frontispiece of these lecture notes was created using this algorithm (with m = 37).

EXERCISE 1. Find the best straight line approximating the points (1, 2), (3, 3), and (5, 3). y = x/4 + 23/12.

EXERCISE 2. Assuming that none of the y_j are 0 devise a scheme to compute the best approximation of the data from Exercise 1 by an exponential function $y = ce^{rx}$. $y = 1.934 e^{0.101x}$.

30

CHAPTER 6

Spectral theory

Throughout this chapter V is going to be a non-trivial complex vector space of dimension $n < \infty$ and T is a linear transformation from V to V.

6.1. Eigenvalues and Eigenvectors

6.1.1 The Fibonacci sequence. After setting $f_0 = 0$ and $f_1 = 1$ define recursively the numbers $f_{n+1} = f_n + f_{n-1}$ for all $n \in \mathbb{N}$. These famous numbers are called *Fibonacci numbers*. The first few are 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144. While it is always easy to compute the next number in the sequence, it would be desirable to compute, say, f_{100} without computing all previous ones. And, indeed, it is possible to do so with the aid of eigenvalues and eigenvectors (whatever these may be).

Let $F_n = \begin{pmatrix} f_{n-1} \\ f_n \end{pmatrix}$ for $n \in \mathbb{N}$. Then the recursion relation is $F_{n+1} = MF_n$ where M is the matrix $\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}$. We may find f_{100} as the second entry of $F_{100} = M^{99} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ and the problem has become one of finding powers of matrices.

Let $\lambda_{1,2} = (1 \pm \sqrt{5})/2$ and $S = \begin{pmatrix} -\lambda_2 & -\lambda_1 \\ 1 & 1 \end{pmatrix}$ (the number $\lambda_1 = (1 + \sqrt{5})/2$ is the famous golden ratio). One may then compute that $S^{-1}MS = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}$ and a simple induction proof show that $S^{-1}M^nS = \begin{pmatrix} \lambda_1^n & 0 \\ 0 & \lambda_2^n \end{pmatrix}$. Hence

$$M^n = \frac{1}{\sqrt{5}} \begin{pmatrix} -\lambda_2 & -\lambda_1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} \lambda_1^n & 0 \\ 0 & \lambda_2^n \end{pmatrix} \begin{pmatrix} 1 & \lambda_1 \\ -1 & -\lambda_2 \end{pmatrix}$$

and this gives $f_n = (\lambda_1^n - \lambda_2^n) / \sqrt{5} \approx 0.4472 \ e^{0.48121n}$.

At a first glance this procedure may look a bit mysterious but a second look shows that the key is to find the matrix S which "diagonalizes" the matrix M. This, in turn is done, as we will see, by studying the eigenvalues and eigenvectors of M. The diagonalization of matrices (and linear transformations) is extremely important for theoretical as well as numerical linear algebra.

6.1.2 Eigenvalues and eigenvectors. Let $T: V \to V$ be a linear transformation, and λ a scalar. If there exists a non-trivial (non-zero) element $x \in V$ such that $Tx = \lambda x$, then λ is called an *eigenvalue* of T and x is called an *eigenvector* of T associated with λ . Thus λ is an eigenvalue of T, if and only if $T - \lambda \mathbb{1}$ is not injective.

The set of all eigenvalues is called the *spectrum* of T and is denoted by $\sigma(T)$ (this definition assumes that V is finite-dimensional).

6.1.3 Geometric eigenspaces. The eigenvectors of T associated with the eigenvalue λ are precisely the non-trivial elements of ker $(T - \lambda \mathbb{1})$. The subspace ker $(T - \lambda \mathbb{1})$ (including the zero element) is called the *geometric eigenspace* of λ and its dimension is called the *geometric multiplicity* of λ .

6.1.4 Existence of an eigenvalue. Any linear transformation $T: V \to V$ has at least one eigenvalue. To see this pick a non-trivial $v_0 \in V$ and consider the vectors $v_k = T^k v_0$ for k = 1, ..., n. These vectors must be linearly dependent. Hence there are scalars $\alpha_0, ..., \alpha_n$, not all 0, such that $\alpha_0 v_0 + ... + \alpha_n v_n = 0$. If ℓ is the largest index such that $\alpha_\ell \neq 0$, we must have $\ell \geq 1$ and we may as well assume that $\alpha_\ell = 1$. By A.2.6, the fundamental theorem of algebra, we have $\alpha_0 + \alpha_1 z + ... + \alpha_\ell z^\ell = (z - \lambda_1)...(z - \lambda_\ell)$ for appropriate numbers $\lambda_1, ..., \lambda_\ell$. Hence we also have

$$S = \alpha_0 \mathbb{1} + \alpha_1 T + \dots + \alpha_\ell T^\ell = (T - \lambda_1 \mathbb{1}) \circ \dots \circ (T - \lambda_\ell \mathbb{1}).$$

Now assume that each $T - \lambda_j \mathbb{1}$ is invertible. Then S is also invertible which prevents that $Sv_0 = 0$ which we know to be the case. Hence for at least one j the space ker $(T - \lambda_j \mathbb{1})$ is non-trivial so that λ_j is an eigenvalue.

6.1.5 Eigenvectors corresponding to distinct eigenvalues are linearly independent. This claim is proved as follows: Let $v_1, ..., v_m$ be eigenvectors of T respectively associated with the pairwise distinct eigenvalues $\lambda_1, ..., \lambda_m$. Suppose that $\alpha_1 v_1 + ... + \alpha_m v_m = 0$. Apply the operator $S = (T - \lambda_2 \mathbb{1})...(T - \lambda_m \mathbb{1})$ to both sides of the equation. Then $0 = \alpha_1(\lambda_1 - \lambda_2)...(\lambda_1 - \lambda_m)v_1$. Hence $\alpha_1 = 0$. Similarly, $\alpha_2 = ... = \alpha_m = 0$.

As a corollary we obtain also that T can have at most $n = \dim V$ distinct eigenvalues.

6.1.6 Diagonalizable transformations. Suppose the eigenvalues of T are $\lambda_1, ..., \lambda_m$ and that their respective geometric multiplicities are $\mu_1, ..., \mu_m$. If $\sum_{k=1}^{m} \mu_k = n$, the dimension of V, then V has a basis of eigenvectors $e_1, ..., e_n$. Let $S : K^n \to V$ be defined by $S\delta_k = e_k$ as in 4.4.3. Then $M = S^{-1}TS$ is a diagonal matrix, in fact $M = \text{diag}(\lambda_1, ..., \lambda_1, ..., \lambda_m, ..., \lambda_m)$ when the eigenvalues are repeated according to their geometric multiplicity and the basis is properly ordered.

Consequently, we define a linear transformation to be *diagonalizable*, if V has a basis of eigenvectors or, equivalently, if $\sum_{k=1}^{m} \mu_k = n$.

6.1.7 The functional calculus for diagonalizable matrices. Let $T: V \to V$ be a diagonalizable linear transformation with eigenvalues $\lambda_1, ..., \lambda_n$ (repeated according to their geometric multiplicity). Define S and M as in 6.1.6 so that $M = S^{-1}TS = \text{diag}(\lambda_1, ..., \lambda_n)$. If f a function from $\sigma(T) = \{\lambda_1, ..., \lambda_n\}$ to Γ define

If f a function from $\sigma(T) = \{\lambda_1, ..., \lambda_n\}$ to \mathbb{C} , define

$$f(T) = S \operatorname{diag}(f(\lambda_1), ..., f(\lambda_n))S^{-1}$$

which is a linear transformation from V to V. When f, g are both functions from $\sigma(T)$ to \mathbb{C} and $\alpha \in \mathbb{C}$ we have the following properties:

(1) (f+g)(T) = f(T) + g(T).

(2)
$$(\alpha f)(T) = \alpha f(T).$$

(3) (fg)(T) = f(T)g(T) = g(T)f(T).

We emphasize that this definition is compatible with the previous definitions when f is a polynomial and when f(s) = 1/s (assuming that $0 \notin \sigma(T)$ and identifying 1/T with T^{-1}).

We can therefore define, for instance, roots and exponentials (in addition to powers) of diagonalizable linear transformations.

6.2. Spectral theory for general linear transformations

6.2.1 Invariant subspaces. A subspace W of V is called an invariant subspace of T if $T(W) \subset W$. For instance, for any $k \in \mathbb{N}$ and $\lambda \in \mathbb{C}$ the spaces $\operatorname{ran}(T-\lambda \mathbb{1})^k$ and $\ker(T-\lambda \mathbb{1})^k$

with respect to the canonical basis. V is a direct sum of eigenspaces

are invariant subspaces of T. For the former case note that $Tw = (T - \lambda \mathbb{1})^k (T - \lambda \mathbb{1})v + \lambda w$, if $w = (T - \lambda \mathbb{1})^k v$.

If W is an invariant subspace of T, then the restriction $T|_W$ of T to W is a linear transformation from W to W.

6.2.2 Kernels of powers of T. We begin with an instructive example.

EXERCISE. Determine the eigenspaces of A, A^2 , and A^3 when $A = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$.

Clearly we have in general

$$\{0\} = \ker T^0 \subset \ker T \subset \ker T^2 \subset \dots$$

and the exercise shows that some of the inclusions could be strict. However, we have the following two facts:

- (1) If ker $T^k = \ker T^{k+1}$ for some $k \in \mathbb{N}_0$, then ker $T^{k+m} = \ker T^k$ for all $m \in \mathbb{N}$.
- (2) ker $T^n = \ker T^{n+1}$ where $n = \dim V$. If not, all inclusions previous to the *n*-th are also strict so that dim ker $T^{n+1} \ge n+1$ which is absurd.

6.2.3 Kernel and range of T^n . Suppose $x \in \operatorname{ran} T^n \cap \ker T^n$, i.e., $x = T^n y$ for some y and $T^n x = 0$. Then $y \in \ker T^{2n} = \ker T^n$ so that x = 0. Hence $\operatorname{ran} T^n$ and $\ker T^n$ intersect only trivially. By the rank-nullity theorem their union spans V. Thus we have shown that

$$V = \operatorname{ran} T^n \uplus \ker T^n$$

for any linear transformation $T: V \to V$.

6.2.4 Algebraic eigenspaces. If λ is an eigenvalue of T we call the space ker $(T - \lambda \mathbb{1})^n$ the *algebraic eigenspace* of λ . The geometric eigenspace ker $(T - \lambda \mathbb{1})$ is, of course, a subspace of the algebraic eigenspace. The algebraic eigenspaces of T are invariant subspaces of T.

The nontrivial elements of the algebraic eigenspace are called *generalized eigenvectors* and its dimension is called the *algebraic multiplicity* of λ .

6.2.5 The algebraic eigenspaces span V. Let $\lambda_1, ..., \lambda_m$ be the pairwise distinct eigenvalues of T. Then

$$V = \ker(T - \lambda_1 \mathbb{1})^n \uplus \dots \uplus \ker(T - \lambda_m \mathbb{1})^n$$

and, in particular, the sum of the algebraic multiplicities of the λ_i equals $n = \dim V$.

SKETCH OF PROOF. Since $\operatorname{ran}(T - \lambda_1 \mathbb{1})^n$ is an invariant subspace of T this follows from 6.2.3 and induction.

6.3. Spectral theory for normal transformations

6.3.1 Eigenvectors of T and T^* coincide. If T is normal so is $T - \lambda \mathbb{1}$ and we have, by 5.4.2, that $||(T - \lambda \mathbb{1})x|| = ||(T^* - \overline{\lambda} \mathbb{1})x||$. Hence, if x is an eigenvector of T associated with λ , then it is also an eigenvector of T^* associated with $\overline{\lambda}$.

If x_1 and x_2 are eigenvectors of T associated with different eigenvalues λ_1 and λ_2 , respectively, then they are orthogonal, since

$$(\lambda_1 - \lambda_2)\langle x_1, x_2 \rangle = \langle \overline{\lambda_1} x_1, x_2 \rangle - \langle x_1, \lambda_2 x_2 \rangle = \langle T^* x_1, x_2 \rangle - \langle x_1, T x_2 \rangle = 0.$$

6.3.2 Normal linear transformations are diagonalizable. Suppose $T: V \to V$ is a normal linear transformation. For normal transformations 5.4.2 shows that algebraic and geometric eigenspaces coincide. Hence V has a basis of eigenvectors which proves that T is diagonalizable. Indeed, using the previous result 6.3.1, we obtain that we may find an orthonormal basis of V consisting of eigenvectors of T.

you can't say 'its' here.

More needed here.

6.3.3 Functions of T and T^* . If T is normal and f is a complex-valued function defined on $\sigma(T)$, then $f(T)^* = \overline{f}(T)$. This is true since S satisfies $S^* = S^{-1}$ when the vectors $S\delta_k$ form an orthonormal basis.

6.3.4 Self-adjoint transformations. A normal linear transformation is self-adjoint if and only if all its eigenvalues are real. $T(\alpha_1 x_1 + ... + \alpha_n x_n) = \alpha_1 \lambda_1 x_1 + ... + \alpha_n \lambda_n x_n = T^*(\alpha_1 x_1 + ... + \alpha_n x_n).$

6.3.5 Positive linear transformations. The linear transformation T is called positive semi-definite if $\langle x, Tx \rangle \geq 0$ for all $x \in V$ and positive definite if $\langle x, Tx \rangle > 0$ unless x = 0. Every positive semi-definite transformation is self-adjoint. To see this let $F = T - T^*$ and note that $\langle x, Fx \rangle = 0$ for all $x \in V$. Hence $0 = \langle x + y, F(x + y) \rangle + i \langle x + iy, F(x + iy) \rangle = 2 \langle y, Fx \rangle$ for all $x, y \in V$. This implies F = 0.

The eigenvalues of a positive (semi)-definite linear transformation are all positive (non-negative).

6.3.6 Roots. Suppose $k \in \mathbb{N}$. If $R: V \to V$ is a linear transformation such that $R^k = T$, we call R a k-th root of T. Since, by A.2.7, every non-zero complex number has exactly k k-th roots (0 is the only k-th root of 0), the functional calculus shows that diagonalizable linear transformations have (in general) infinitely many k-th roots.

However, a positive semi-definite transformation has exactly one positive semi-definite k-th root.

SKETCH OF PROOF. Let R be a positive semi-definite k-th root of T. By 4.2.1 it is enough to determine how R acts on the eigenvectors of T. Let v be one such eigenvector of T associated with the eigenvalue λ and let $e_1, ..., e_n$ be linearly independent eigenvectors of R associated with the eigenvalues $\gamma_1, ..., \gamma_n$, respectively. Then $v = \alpha_1 e_1 + ... + \alpha_n e_n$ and $\lambda v = Tv = R^k v = \alpha_1 \gamma_1^k e_1 + ... \alpha_n \gamma_n^k e_n$. This implies that $\alpha_j = 0$ unless $\gamma_j^k = \lambda$. Hence $Rv = \sqrt[k]{\lambda} v$. $Rv = \sum_{j=1}^n \alpha_j \gamma_j e_j = \sum_{\gamma_j^k = \lambda} \alpha_j \gamma_j e_j = \sqrt[k]{\lambda} \sum_{j=1}^n \alpha_j e_j$.

6.4. The functional calculus for general linear transformations

6.4.1 Nilpotent transformations. The linear transformation T is called *nilpotent* if there exists a natural number m such that $T^m = 0$. If T is nilpotent, then $T^n = 0$ (recall that $n = \dim V$).

A nilpotent transformation $T: V \to V$ has only one eigenvalue, namely zero. Its algebraic multiplicity is n.

If λ is an eigenvalue of T and $W = \ker(T - \lambda \mathbb{1})^n$ then $(T - \lambda \mathbb{1})|_W : W \to W$ is nilpotent.

6.4.2 Jordan chains and Jordan blocks. Suppose that the vectors x, $(T - \lambda \mathbb{1})x$, ..., $(T - \lambda \mathbb{1})^{m-1}x$ are non-trivial and that $(T - \lambda \mathbb{1})^m x = 0$. Then these vectors are linearly independent generalized eigenvectors of T associated with the eigenvalue λ . Apply $(T - \lambda \mathbb{1})^{m-1}$ to the equation $\alpha_0 x + \ldots + \alpha_{m-1}(T - \lambda \mathbb{1})^{m-1}x = 0$ to conclude $\alpha_0 = 0$ etc. They span a subspace W and the restriction $(T - \lambda \mathbb{1})|_W$ of $T - \lambda \mathbb{1}$ is a nilpotent transformation from W to itself. The list $((T - \lambda \mathbb{1})^{m-1}x, ..., x)$ is an ordered basis of W called the *Jordan chain* generated by x. Note that x must be a generalized eigenvector of λ , i.e., fixing x

auch von hintenaufgezaeumt.

determines λ . With respect to this basis $T|_W$ is represented by the $m \times m$ -matrix

$$N_m = \begin{pmatrix} \lambda & 1 & 0 & \dots & 0 \\ 0 & \lambda & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda & 1 \\ 0 & 0 & \dots & 0 & \lambda \end{pmatrix}.$$

Such a matrix is called a *Jordan block* of size m with eigenvalue λ .

6.4.3 The structure of nilpotent transformations. Suppose λ is the only eigenvalue of the linear transformation $T: V \to V$. Then $T - \lambda \mathbb{1}$ is nilpotent. Moreover, $V = \bigcup_{j=1}^{r} W(x_j)$ where each $W(x_j)$ is the span of a Jordan chains generated by a vector x_j . With respect to the basis (properly ordered) given by the union of these Jordan chains T is represented by the matrix

$$\begin{pmatrix} J_1 & 0 & \dots & 0 \\ 0 & J_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & J_r \end{pmatrix}$$

where each matrix J_{ℓ} , $\ell = 1, ..., r$, is a Jordan block with eigenvalue λ .

SKETCH OF PROOF. The proof is by induction on the dimension of V. We assume, without loss of generality, that $\lambda = 0$. Let M be the set of all natural numbers for which the theorem is true. Then, clearly, $1 \in M$.

Next assume that $n-1 \in M$ and that $\dim V = n > 1$. Since T is nilpotent $\dim T(V) \leq n-1$. Therefore there is a subspace F of V of dimension n-1 such that $T(V) \subset F$. Since $T|_F: F \to F$ is also nilpotent, we have that $F = \biguplus_{j=1}^k W(x_j)$ where the $W(x_j)$ are spaces spanned by Jordan chains generated by the vectors $x_1, ..., x_k$. We denote the lengths of these chains by $m_1, ..., m_k$ and arrange the labels so that $m_1 \leq m_2 \leq ... \leq m_k$. Now choose $g \in V \setminus F$. Since $Tg \in F$ there is an $h \in F$ and numbers $\alpha_1, ..., \alpha_k$ such that $Tg = Th + \sum_{j=1}^k \alpha_j x_j$.

We now distinguish two cases. In the first case all of the numbers α_j are zero and we define $x_{k+1} = g - h$. Then (x_{k+1}) is a Jordan chain of length 1 and $V = F \uplus \operatorname{span}\{x_{k+1}\}$.

In the second case there is a number p such that $\alpha_p \neq 0$ but $\alpha_j = 0$ whenever j > p. In this case we define $\tilde{x}_p = (g - h)/\alpha_p$. Then $(T^{m_p}\tilde{x}_p, ..., \tilde{x}_p)$ is a Jordan chain of length $m_p + 1$. Set $F' = \biguplus_{j \neq p} W(x_j)$. Then $F' \cap W(\tilde{x}_p) = \{0\}$ and $V = F' \uplus W(\tilde{x}_p)$. This shows that $n \in M$ and the claim follows now from the induction principle. \Box

The above proof is due to Gohberg and Goldberg (A simple proof of the Jordan decomposition theorem for matrices, American Mathematical Monthly 103 (1996), p. 157 – 159).

6.4.4 The Jordan normal form of a linear transformation. Let $T: V \to V$ be a linear transformation and $\lambda_1, ..., \lambda_m$ its pairwise distinct eigenvalues. Each algebraic eigenspace is a direct sum of subspaces spanned by Jordan chains, i.e.,

$$\ker(T-\lambda_k \mathbb{1})^n = \bigoplus_{j=1}^{r_k} \operatorname{span} W(x_{k,j}).$$

Thus, in view of 6.2.5, we have

$$V = \biguplus_{k=1}^{m} \biguplus_{j=1}^{r_k} \operatorname{span} W(x_{k,j}).$$

The union of all these Jordan chains form a basis of V. With respect to this basis (properly ordered) the matrix associated with T is of the form

$$J = \begin{pmatrix} A_1 & 0 & \dots & 0 \\ 0 & A_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & A_r \end{pmatrix}$$

where each of the A_j is a Jordan block and where $r = \sum_{k=1}^{m} r_k$ is the total number of Jordan chains involved. This matrix J is called a *Jordan normal form* of the linear transformation T. We have, of course, $J = S^{-1}TS$ where $S : K^n \to V$ is the transformation which assigns to δ_k the k-the vector in the basis described above.

6.4.5 The functional calculus. Given $k \in \mathbb{N}$ and a k-1 times differentiable function f we define the $k \times k$ -matrix

$$f_k^{\#}(\lambda) = \begin{pmatrix} f(\lambda) & f'(\lambda) & \frac{1}{2}f''(\lambda) & \dots & \frac{f^{(k-1)}(\lambda)}{(k-1)!} \\ 0 & f(\lambda) & f'(\lambda) & \dots & \frac{f^{(k-2)}(\lambda)}{(k-2)!} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \dots & f(\lambda) & f'(\lambda) \\ 0 & 0 & \dots & 0 & f(\lambda) \end{pmatrix}$$

Let $T: V \to V$ be a linear transformation and $J = S^{-1}TS$ its Jordan normal form. In J replace every $k \times k$ Jordan block with eigenvalue λ by $f_k \#(\lambda)$ to obtain a new matrix which we call f(J). Then define $f(T) = Sf(J)S^{-1}$. This definition is compatible with the one in 6.1.7 since k is there always equal to 1.

We have again the following properties:

- (1) (f+g)(T) = f(T) + g(T).
- (2) $(\alpha f)(T) = \alpha f(T).$
- (3) (fg)(T) = f(T)g(T) = g(T)f(T).

As before, this implies that the definition of f(T) is compatible with the previous definitions when f is a polynomial and when f(s) = 1/s.

6.4.6 Projections onto spectral subspaces. We call an algebraic eigenspace or a direct sum of such a *spectral subspace*. Let f be a function which takes the value 1 near some of the eigenvalues and the value 0 near the others. Note that the function f is then "idempotent", i.e., $f^2 = f$. Then the $f_k^{\#}(\lambda)$ is either a zero matrix or an identity matrix. It follows now that f(T) is also idempotent, i.e., f(T) is a projection. Its range is the direct sum of the algebraic subspaces of those λ for which we have $f(\lambda) = 1$.

6.4.7 Linear first order systems of ordinary differential equations. Suppose A is an $n \times n$ -matrix and (a, b) an interval in the real line. With the help of the functional calculus we can define $\exp(Ax)$ for $x \in (a, b)$ and hence $u(x) = \exp(Ax)u_0$ where u_0 is a fixed vector in \mathbb{R}^n . Then u is a solution of the differential equation u' = Au and, in fact, any solution of that equation can be obtained this way by choosing the vector u_0 appropriately.

EXERCISE. Compute $\exp(Ax)$ when $A = \begin{pmatrix} 1 & -4 \\ 1 & 5 \end{pmatrix}$. Then check that either column of this matrix solves u' = Au.

APPENDIX A

Appendix

A.1. Set Theory

A.1.1 Relations. A relation from a set A to a set B is a subset of $A \times B$, i.e., a collection of ordered pairs (a, b) where $a \in A$ and $b \in B$. If A = B we speak of a relation on A.

Let R be a relation from A to B. The set of all elements $a \in A$ for which there is a $b \in B$ such that $(a, b) \in R$ is called the domain of R and denoted by dom R. Similarly, the set of all elements $b \in B$ for which there is an $a \in A$ such that $(a, b) \in R$ is called the codomain or target of R.

A.1.2 Reflexivity, symmetry, and transitivity. A relation R on A is called reflexive, if $(a, a) \in R$ for all $a \in A$. It is called symmetric, if $(a, b) \in R$ implies that $(b, a) \in R$. Finally, it is called transitive, if $(a, b) \in R$ and $(b, c) \in R$ imply that $(a, c) \in R$.

A.1.3 Equivalence relations. A relation is called an *equivalence relation* if it is reflexive, symmetric, and transitive.

An equivalence relation on A partitions A into so called equivalence classes, i.e., pairwise disjoint subsets of A whose union is equal to A.

A.1.4 Functions. A function from a set A to a set B is a relation f from A to B (written as $f : A \to B$) with the following properties: (1) dom f = A and (2) if $(a, b) \in f$ and $(a, b') \in f$ then b = b', i.e., b is uniquely determined by a. Customarily one writes b = f(a), if f is a function and $(a, b) \in f$. When A and B are real intervals you should think of f as its graph.

A function $f: A \to B$ is called *surjective*, if every $b \in B$ is in the range of f. It is called *injective*, if $f(a_1) = f(a_2)$ implies $a_1 = a_2$. A function which is both injective and surjective is called *bijective*.

If $f: A \to B$ is bijective, then there is a function $f^{-1}: B \to A$ such that $f^{-1}(f(x)) = x$ for all $x \in A$ and $f(f^{-1}(y)) = y$ for all $y \in B$. f^{-1} is called the *inverse* (function) of f.

A.1.5 The induction principle. A most important tool for proving facts about the natural numbers is the induction principle:

THEOREM. Let S be a subset of the set N of natural numbers. If $1 \in S$ and if $n+1 \in S$ whenever $n \in S$, then $S = \mathbb{N}$.

A.2. Algebra

A.2.1 Binary operations. Let S be a set. A function which assigns an element of S to any pair of elements of S is called a *binary relation* on S. Frequently one denotes the image of (a, b) under the binary operation by a + b, $a \cdot b$, or ab.

A.2.2 Groups. Suppose G is a set and \cdot a binary operation on G. Then (G, \cdot) is called a *group*, if the following conditions are satisfied:

A. APPENDIX

- (1) For all $a, b, c \in G$ we have $(a \cdot b) \cdot c = a \cdot (b \cdot c)$ (associative law).
- (2) There is an element e (called a left *identity*) such that $e \cdot a = a$ for all $a \in G$.
- (3) For every $a \in G$ there is an element (called a left *inverse*) $b \in G$ such that $b \cdot a = e$.

It follows that a left identity is also a right identity (then just called an identity), i.e., $a \cdot e = a$ for all a, and that a left inverse is also a right inverse (then just called an inverse). In fact, the identity and the inverse of a given element are unique. Suppose ba = e and cb = e. Then ae = eae = cbaba = ceba = cba = ea = a. The identity is often denoted by 1 and the inverse of a by a^{-1} .

If $a \cdot b = b \cdot a$ for all $a, b \in G$, the group is called *abelian* or *commutative*. For abelian groups one often uses + to symbolize the binary operation. The identity element is then denoted by 0 and the inverse of a by -a. The sum a + (-b) is abbreviated by a - b.

A.2.3 Fields. Suppose F is a set and + and \cdot are two binary operations of F. Then $(F, +, \cdot)$ is called a *field*, if the following conditions are satisfied:

- (1) (F, +) is a commutative group with identity element 0.
- (2) $(F \setminus \{0\}, \cdot)$ is a commutative group with identity element 1.
- (3) For all $a, b, c \in F$ we have $a \cdot (b + c) = ab + ac$ (distributive law).

Recall that \mathbb{Q} and \mathbb{R} (with the usual addition and multiplication) are fields. Another important number field, the field of complex numbers, is described below.

A.2.4 The field of complex numbers. Denote ordered pairs of real numbers (a, b) by a + ib allowing for the simplifications a + i0 = a and 0 + ib = ib, in particular, 0 + i1 = i. Define two binary operations + and \cdot as follows: if (a, b) and (c, d) are pairs of real numbers, then

$$(a+ib) + (c+id) = (a+c) + i(b+d)$$

and

$$(a+ib)\cdot(c+id) = (ac-bd) + i(ad+bc).$$

Note that $i \cdot i = -1$.

The numbers a + ib so defined are called complex numbers and the set of all *complex* numbers is a field denoted by \mathbb{C} .

Let x, y, and z be complex numbers. Then we have the following conventions: One writes x - y in place of x + (-y), and $\frac{x}{y}$ or x/y for $x \cdot y^{-1}$. It is also common to write xy instead of $x \cdot y$ and to let multiplication take precedence over addition, i.e., x + yz is short for x + (yz).

A.2.5 Real and imaginary parts of a complex number, absolute value. If $a, b \in \mathbb{R}$ and z = a + ib is a complex number, then a is called the *real part* of z (denoted by $\operatorname{Re}(z)$) and b is called the *imaginary part* of z (denoted by $\operatorname{Im}(z)$). The number $\overline{z} = a - ib$ is called the *complex conjugate* of z. Finally, $|z| = \sqrt{z\overline{z}} = \sqrt{a^2 + b^2} \in [0, \infty)$ is called the *absolute value* or *modulus* of z.

If $z \in \mathbb{C}$, then $z + \overline{z} = 2 \operatorname{Re}(z)$, $z - \overline{z} = 2i \operatorname{Im}(z)$, $|\operatorname{Re}(z)| \le |z|$, and $|\operatorname{Im}(z)| \le |z|$. If $z, w \in \mathbb{C}$, then $\overline{z+w} = \overline{z} + \overline{w}$, $\overline{zw} = \overline{z} \ \overline{w}$, and $|zw| = |z| \ |w|$. If $z \ne 0$, then $1/z = \overline{z}/|z|^2$.

A.2.6 The fundamental theorem of algebra. Suppose p is a complex polynomial of degree $n \ge 1$ with complex coefficients. Then there exist complex numbers a and $z_1, ..., z_n$ (not necessarily distinct) such that

$$p(z) = a \prod_{k=1}^{n} (z - z_k).$$

A.2.7 Roots of complex numbers. Let k be a natural number. A complex number a is called a k-th *root* of a complex number b, if $a^k = b$.

Every non-zero complex number as precisely k pairwise distinct k-th roots. The number 0 has only one k-th root, namely 0.

List of special symbols

|z|: the absolute value or modulus of the complex number z, 40 T^* : the adjoint of the linear transformation T, 27

 \overline{z} : the complex conjugate of the complex number z, 40 δ_k : the k-th member of the canonical basis of K^n , 18 \mathbb{C}^n : the complex euclidean space of dimension n, 16 A^* : the conjugate transpose of the matrix A, 28

diag $(a_1, ..., a_n)$: the diagonal $n \times n$ -matrix with diagonal elements $a_1, ..., a_n, 13$ dim V: the dimension of the vector space V, 17 dim W: the dimension of the subspace W of \mathbb{R}^n , 10 \uplus : external direct sum, 19 \uplus : internal direct sum, 19

Im(z): the imaginary part of the complex number z, 40 $\mathbb{1}$: the identity transformation or identity matrix, 13

ker A: the kernel of A, 10 ker F: the kernel of F, 21

#S: the number of elements of the finite set S, 18

 \oplus : orthogonal direct sum, 26

Re(z): the real part of the complex number z, 40 ran A: the range of A, 10 ran F: the range of F, 21 \mathbb{R}^n : the real euclidean space of dimension n, 16 $T|_W$: the restriction of a function T to a subset W of its domain, 33

 $A \setminus B$: the set consisting of all those elements in A which are not in B, 9, 19, 35, 40 K^X : the set of all functions defined on X with values in K, 16 span, 9

 A^{\top} : the transpose of a matrix A, 28

Index

absolute value, 40addition of vectors, 7 adjoint, 27 algebraic eigenspace, 33 algebraic multiplicity, 33 anti-linear, 25 associative law, 40 basis, 9, 18 canonical, 18 ordered, 18 bijective, 39 bilinear, 25 binary operation, 39 coefficients of a linear system, 1 of a polynomial, 15 column rank, 12commutative law, 40complex conjugate, 40complex number, 40composition, 23 conjugate transpose, 28 coordinate, 23degree of a polynomial, 15diagonal element, 12 main, 13diagonal matrix, 13 diagonalizable, 32 dimension, 10, 17 direct sum external. 19 internal, 19 distance

to a subspace, 29distributive law, 40dot product, 25 dual space, 27 eigenspace algebraic, 33 geometric, 31 eigenvalue, 31 eigenvector, 31 generalized, 33 elementary row operations, 4 elimination of an unknown, 2 equivalence relation, 39 euclidean vector space, 7 Fibonacci numbers, 31 field, 40free unknown, 4 fundamental theorem of linear algebra, 11, 22 generalized eigenvector, 33 geometric eigenspace, 31 geometric multiplicity, 31 golden ratio, 31Gram-Schmidt procedure, 26 group, 39 abelian, 40hermitian matrix, 28 homogeneous system, 2, 13idempotent, 22identity, 40identity matrix, 13 imaginary part, 40 injective, 39inner product, 25

INDEX

inner product space, 25 internal sum, 19 inverse, 40 of a linear transformation, 21 inverse function, 39 isomorphic vector spaces, 22 isomorphism of vector spaces, 22

Jordan block, 35 Jordan chain, 34 Jordan normal form, 36

kernel, 10, 21

least squares solution, 29 linear combination, 8, 17 linear dependence, 8, 17 linear equation, 1 linear functional, 27linear independence, 8, 17 linear transformation, 10 linearly independent of sets, 17main diagonal, 13 matrix, 3, 10 diagonal, 13 square, 12 modulus, 40multiplicity algebraic, 33 geometric, 31 negative vector, 7 nilpotent, 34 non-homogeneous system, 13 non-zero row, 4 norm, 25normal, 28 nullity, 21 orthogonal, 26 orthogonal complement, 26 orthogonal projection, 26

perpendicular, 26

orthonormal, 26

pivot, 4 projection, 22 range, 10, 21 rank of a linear transformation, 21 of a matrix, 12 of a row-echelon matrix, 4 rank-nullity theorem, 11, 22 real part, 40root of a complex number, 41of a linear transformation, 34 row rank, 12 row-echelon matrix, 4 row-equivalent matrices, 4 scalar, 8, 16 scalar multiplication, 8, 16 scalar product, 25 self-adjoint, 28 solution, 2solve, 2span, 9spectral subspace, 36 spectrum, 31 subspace, 8, 16trivial, 8 surjective, 39 symmetric matrix, 28 system of linear equations, 1 transformation linear, 21 transpose, 7, 28 triangle inequality, 25 trivial solution, 2 trivial vector space, 16 upper triangular system of equations, 3vector, 3, 7, 16

vector addition, 7, 16 vector space, 16 finite-dimensional, 17 infinite-dimensional, 17

zero row, 4

Bibliography

- Sheldon Axler. Linear algebra done right. Undergraduate Texts in Mathematics. Springer, Cham, third edition, 2015.
- [2] Hans-Joachim Kowalsky. Lineare Algebra. Walter de Gruyter, Berlin-New York, 1977. Achte Auflage, de Gruyter Lehrbuch.
- [3] Gilbert Strang. Introduction to Linear Algebra. Wellesley-Cambridge Press, 2016.
- [4] Lloyd N. Trefethen and David Bau, III. Numerical linear algebra. Society for Industrial and Applied Mathematics (SIAM), Philadelphia, PA, 1997.